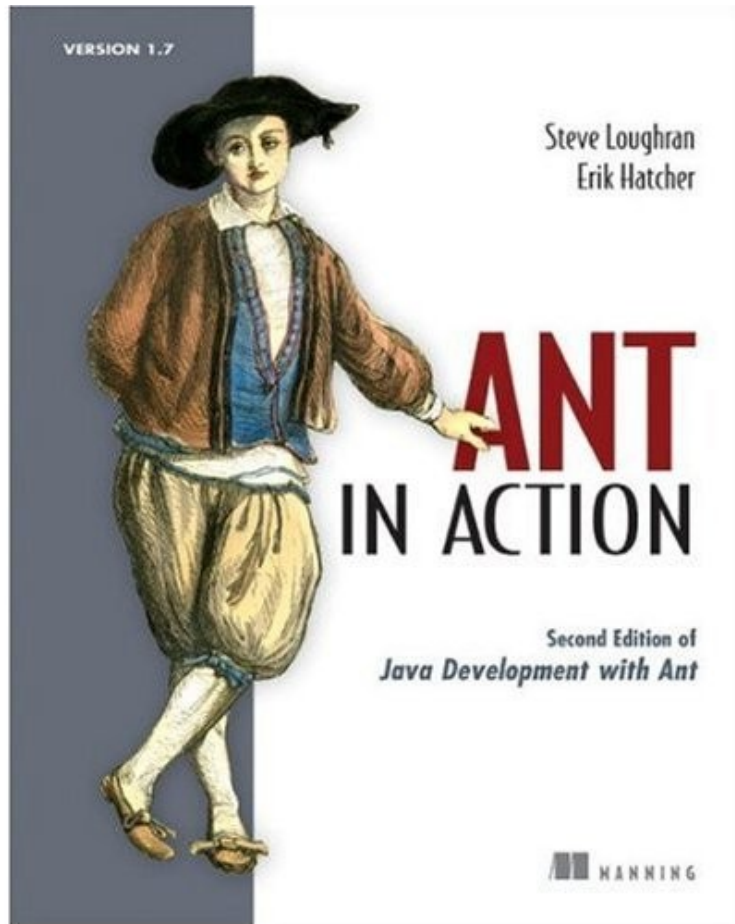


Extending Ant

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About the speaker



Research on deployment at HP
Laboratories:
<http://smartfrog.org/>

Ant team member

Shipping in May: *Ant in Action!*



<http://antbook.org/>

<http://smartfrog.org/>

Today's Topic: Extending Ant

- ✓ Inline scripting
- ✓ Java Tasks
- ✓ Java Types and Resources
- ✗ Embedded Ant *Out of scope for today*
- ✗ Non-XML syntaxes *Ask on dev@ant.apache.org*
- ✗ Cutting your own Ant distribution

Why?

- ✓ To fix your problems
- ✓ For the benefit of the team
- ✓ To create task libraries for others to use

Extensions should be re-usable!

Before we begin

Ant 1.7 + source

- ▶ BeanShell
- ▶ jython, jruby,
groovy,
- ▶ javascript
netREXX,...

or

- ▶ Java1.6

```
> ant -diagnostics
----- Ant diagnostics report -----
Apache Ant version 1.7.0

bsf-2.3.0.jar (175348 bytes)
jruby-0.8.3.jar (1088261 bytes)
js-1.6R3.jar (708578 bytes)
jython-2.1.jar (719950 bytes)

java.vm.version : 1.6.0-b105
```

The simplest way to extend Ant is <scriptdef>

Script Language

```
<scriptdef language="jython" name="random"
  uri="http://antbook.org/script">
  <attribute name="max"/>
  <attribute name="property"/>
  <![CDATA[
from java.util import Random
from java.lang import Integer
max=attributes.get("max")
property=attributes.get("property")
if max and property :
  num=Random().nextInt(Integer.valueOf(max))
  result="%d" % num
  project.setNewProperty(property, result)
  self.log("Generated random number " + result)
else:
  self.fail("'property' or 'max' is not set")
]]>
</scriptdef>
```

All attributes are optional

Java API

Ant API

Layout in Python is critical

Interlude: XML Namespaces

- Tasks and types are declared in the main namespace
- Unless you set the `uri` attribute of any `-def` task (`<scriptdef>`, `<typedef>`, `<presetdef>`, ...)
- Declare in a namespace for isolation from the rest of Ant.

```
<target name="testRandom"
  xmlns:s="http://antbook.org/script">
  <s:random max="20" property="result"/>
  <echo>Random number is ${result}</echo>
</target>
```

*Ant is more flexible about naming than most XML languages
—you don't need to declare children or attributes
in the same namespace as the parent*

<scriptdef> tasks *are* Ant Tasks

```
<target name="testRandom"  
  xmlns:s="http://antbook.org/script">  
  <s:random max="20" property="result"/>  
  <echo>Random number is ${result}</echo>  
</target>
```

```
> ant testRandom  
Buildfile: build.xml  
  
testRandom:  
[s:random] Generated random number 8  
  [echo] Random number is 8  
  
BUILD SUCCESSFUL  
Total time: 1 second
```


Yes, but do they work?

```
<s:random max="20" property="result"/>
```

```
<s:random max="20"/>
```

No working tasks without tests!

Imagine: test targets with assertions

```
<target name="testRandomTask">  
  <s:random max="20" property="result"/>  
  <echo>Random number is ${result}</echo>  
  <au:assertPropertySet name="result"/>  
  <au:assertLogContains  
    text="Generated random number"/>  
</target>
```

```
<target name="testRandomTaskNoProperty">  
  <au:expectfailure expectedMessage="not set">  
    <s:random max="20"/>  
  </au:expectfailure>  
</target>
```

AntUnit

```
<target name="antunit"  
  xmlns:au="antlib:org.apache.ant.antunit">  
  <au:antunit>  
    <fileset file="{ant.file}"/>  
    <au:plainlistener/>  
  </au:antunit>  
</target>
```

```
>ant antunit  
Buildfile: build.xml  
  
antunit:  
[au:antunit] Build File: /home/ant/script/build.xml  
[au:antunit] Tests run: 11, Failures: 0, Errors: 0,  
              Time elapsed: 0.057 sec  
[au:antunit] Target: testRandom took 0.01 sec  
[au:antunit] Target: testRandomTask took 0.038 sec  
[au:antunit] Target: testRandomTaskNoProperty took 0.018 sec  
  
BUILD SUCCESSFUL
```

<http://ant.apache.org/antlibs/antunit/>

AntUnit is JUnit for Ant

- `<antunit>` can test any number of nested files
- All targets matching `test?*` are run
- setup and teardown targets
- plain text or XML output
- Assertions for system state
- `<expectfailure>` probes fault handling.

```
<assertTrue>  
<assertFalse>  
<assertEquals>  
<assertPropertySet>  
<assertPropertyEquals>  
<assertPropertyContains>  
<assertFileExists>  
<assertFileDoesNotExist>  
<assertDestIsUptodate>  
<assertDestIsOutofdate>  
<assertFilesMatch>  
<assertFilesDiffer>  
<assertReferenceSet>  
<assertReferenceIsType>  
<assertLogContains>
```

What Ant classes are in scope?

<code>self</code>	the active subclass of <code>ScriptDefBase</code>
<code>self.text</code>	any nested text
<code>attributes</code>	map of all attributes
<code>elements</code>	map of all elements
<code>project</code>	the current project

Nested Elements

```
<scriptdef language="ruby" name="nested"  
  uri="http://antbook.org/script">  
  <element name="classpath" type="path"/>  
  paths=$elements.get("classpath")  
  if paths==nil then  
    $self.fail("no classpath")  
  end  
  for path in paths  
    $self.log(path.toString())  
  end  
</scriptdef>
```

ant type;
use classname to give a full
Java class name

```
<target name="testNested" >  
  <s:nested>  
    <classpath path=".:${user.home}"/>  
    <classpath path="${ant.file}" />  
  </s:nested>  
</target>
```

<scriptdef> best practises

- ✓ Use <scriptdef> first!
- ✓ Declare scripts into new namespaces
- ✓ Test with <antunit>
- ✓ Consider packaging as an antlib
- ✓ Java 1.6: target JavaScript

Other scriptable things

<code><script></code>	Inline script (obsolete)
<code><scriptfilter></code>	Inline filter of native/Java I/O
<code><scriptcondition></code>	Scripted condition (set <code>self.value</code> to true/false)
<code><scriptselector></code>	File selection logic in a script
<code><scriptmapper></code>	Filename mapping for <code><copy></code> , <code><uptodate></code> , <code><apply></code> ...

*use in emergency, but they have limited reuse except through
build file sharing*

Writing a “classic” Java task

```
public class ResourceSizeTask extends Task {
    private String property;
    private Union resources = new Union();

    public void execute() {
        if (property == null) {
            throw new BuildException("No property");
        }
    }
}
```

1. extend `org.apache.tools.ant.Task`
2. override `public void execute()`
3. throw `BuildException` when things go wrong

Public setter methods become attributes

```
public void setProperty(String property){  
    this.property = property;  
}
```

```
public void setFile(File file)  
public void setLimit(int limit)  
public void setClasspath(Path path)  
public void setFailonerror(boolean flag)
```

- ▶ Ant expands properties then converts the string to the required type
- ▶ Anything with a String constructor is supported
- ▶ Files and paths are resolved to absolute paths
- ▶ Overloaded methods? String comes last

Add elements through add() and create()

```
public void addSrc(FileSet fileset) {  
    resources.add(fileset);  
}
```

```
public void add(ResourceCollection rc) {  
    resources.add(rc);  
}
```

```
public Path createClasspath() {  
    Path p=new Path(getProject());  
    resources.add(p);  
    return p;  
}
```


Nested Text

```
package org.antbook.tasks;
import org.apache.tools.ant.Task;

public class MessageTask extends Task {
    private String text = "";

    public void addText(String text) {
        this.text = getProject().replaceProperties(text);
    }

    public void execute() {
        log(text);
    }
}
```



explicitly expand
properties

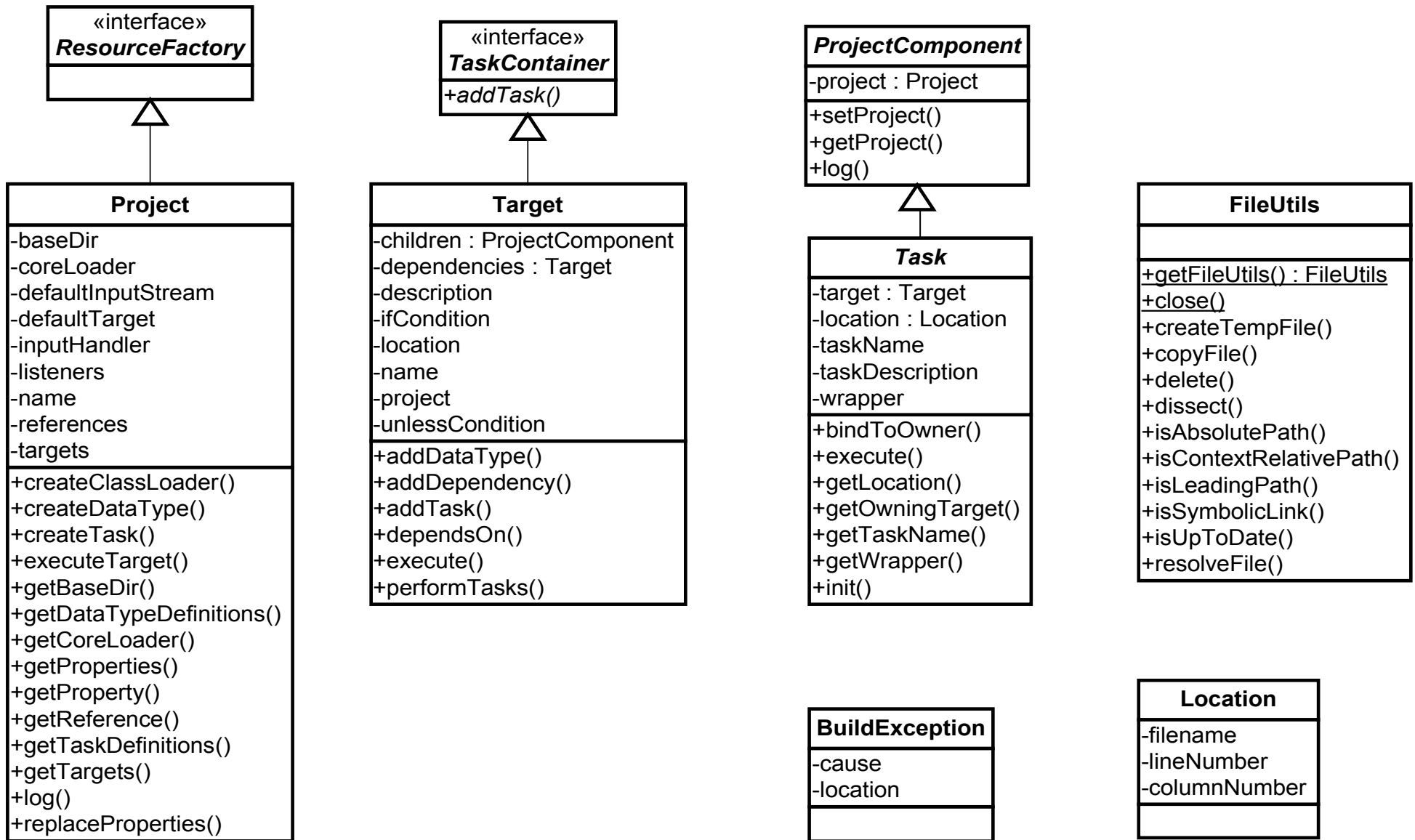
Once you forget to expand properties (e.g. <sql>), you cannot patch it back in without running the risk breaking build files out in the field.

Compile, <taskdef>, then use

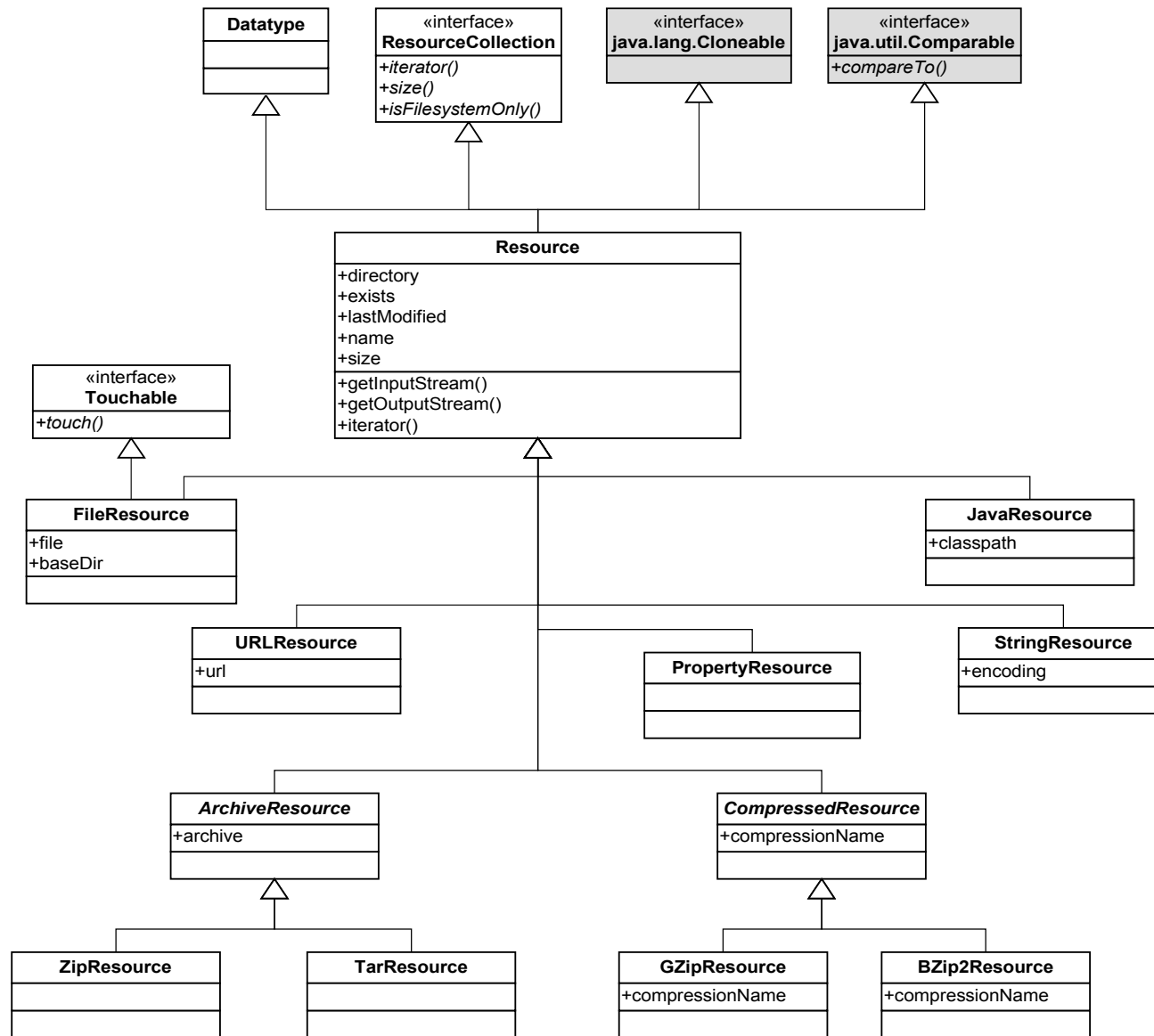
```
<taskdef name="filesize"  
  uri="http://antbook.org/"  
  classname="org.antbook.tasks.filesize.ResourceSizeTask"  
  classpath="${build.dir}"/>
```

```
<target name="testPath">  
  <book:filesize property="size">  
    <path path="${java.class.path}"/>  
  </book:filesize>  
  <au:assertPropertySet name="size"/>  
</target>
```

Ant's Main Classes



Resources



A simple resource

```
public class RandomResource extends Resource implements Cloneable {  
    public boolean isExists() {  
        return true;  
    }  
    public long getLastModified() {  
        return UNKNOWN_DATETIME;  
    }  
    public InputStream getInputStream() throws IOException {  
        if(isReference()) {  
            RandomResource that;  
            that = (RandomResource) getCheckedRef();  
            return that.getInputStream();  
        } else {  
            //TODO  
        }  
    }  
}
```

timestamp logic

reference resolution

return the data

Compile then <typedef>

```
<typedef name="rdata"  
  uri="antlib:org.antbook.resources"  
  classname="org.antbook.resources.RandomResource" />
```

```
<copy todir="build">  
  <res:rdata name="random.bin" size="8192"/>  
</copy>
```

```
<res:rdata size="10" id="sharedResource"/>
```

```
<loadresource property="random.property">  
  <resource refid="sharedResource"/>  
</loadresource>  
<echo>random=${random.property}
```

Demo

```
> ant demo  
Buildfile: build.xml
```

```
demo:  
  [echo]  
random=yijyaeaxakikeybgbfvvhbyottpqtnvpauiemymnibbancaxcolbdptvbeyuhhqj  
msroanrjjsmnocyqhyoibysugdwwfsqsecsnugciijnjnndhuuodbjoiiknsutukfhwrtos  
afbujkhvgaeypfagrncvvcwqtkxjicxyuxnkqikujiitmwopkemeiwsitjpui eqxpehdfvwk  
drdtspbbftrjipnwvfwviooxwhfhslkfwbeywwucfykglccoakyvrmncvwhmpycsojqbnf  
kogr1kutuyugklmqkoyludubsaumcpvirgtjwghsukiphippuonyekcqdklkuwlruesse  
vkbffgrljeiotgohcfjuftnplvitkfcbrsmrevhlonsjojogkrvtcrborxexxlnpkvjva  
ovgqusombwyuxorlilavjkbwgjkfuxvsknmvtgxdbcdmgqufifehyfugvirofybecfrsm  
ejhkxrbgwmpxkucrelggflqchuamadsei hfmuefcavmwgasdncqfejt fombgsiqhnfaig  
pyfjtjuglfttrjksnncwskdrjgqilgogvubbwghgoefivsqntdiml gmntqgghshoqgdea1  
kjfpbcmoadcexraveoglcqdfdmyskngyfxtgqwl mobuvphxywkdpaketobferskqcbtpc  
xxvfvaonkiymweeosgnceynernu
```

```
BUILD SUCCESSFUL
```

Resource best practises

- ✓ Use resources to add new data sources/destinations to existing tasks
- ✓ Declare resources into new namespaces
- ✓ Test with `<antunit>`
- ✓ Always package as an antlib

Turning a JAR into an antlib

- ▶ Add antlib.xml to your package/JAR
- ▶ Implicit loading via the XML namespace URL
xmlns:lib="antlib:org.antbook.resources"

```
<antlib>
  <typedef name="random"
    classname="org.antbook.resources.RandomResource"
  />
  <typedef name="random2"
    classname="org.antbook.resources.RandomResourceMinMax"
  />
</antlib>
```

declare tasks, types, presets, macros, scriptdefs

Using an antlib

Implicit loading via the XML namespace URL
`xmlns:res="antlib:org.antbook.resources"`

```
<project name="filesize" default="default"
  xmlns:au="antlib:org.apache.ant.antunit"
  xmlns:res="antlib:org.antbook.resources">
  <res:rdata name="random.bin" size="8192"/>
</project>
```

or via an explicit loading



```
<typedef
  onerror="failall"
  uri="antlib:org.antbook.resources"
  classpath="{resources.jar}"/>
```

Summary

- ▶ *Ant is a collection of Java classes that are designed to be extended*
- ▶ Extend Ant through script, native tasks, resources
- ▶ Ant: conditions, selectors, filters, new antlib-types.
- ▶ Embrace AntUnit!
- ▶ See the Ant source, Ant in Action, and the Ant mailing list for more details.








Vragen?

Embedded Ant

-  Don't call `Ant Main.main(String args[])` directly
-  Create a new Project and execute it

```
Project project = new Project();
project.init();
DefaultLogger logger = new DefaultLogger();
project.addBuildListener(logger);
logger.setOutputPrintStream(System.out);
logger.setErrorPrintStream(System.err);
logger.setMessageOutputLevel(Project.MSG_INFO);
System.setOut(
    new PrintStream(new DemuxOutputStream(project, false)));
System.setErr(
    new PrintStream(new DemuxOutputStream(project, true)));
project.fireBuildStarted();
```


Cutting your own Ant distribution

-  Don't break existing Ant installations
-  Don't be incompatible with normal Ant releases
-  Don't hide the Ant classes in a different JAR.
-  Build with all the optional libraries present
-  Rename ant.bat and ant.sh
-  Create custom equivalents of ANT_HOME, ANT_OPTS, ANT_ARGS env variables.
-  Document what you've done

WebLogic and WebSphere: please help us here!