#### Apache Cassandra



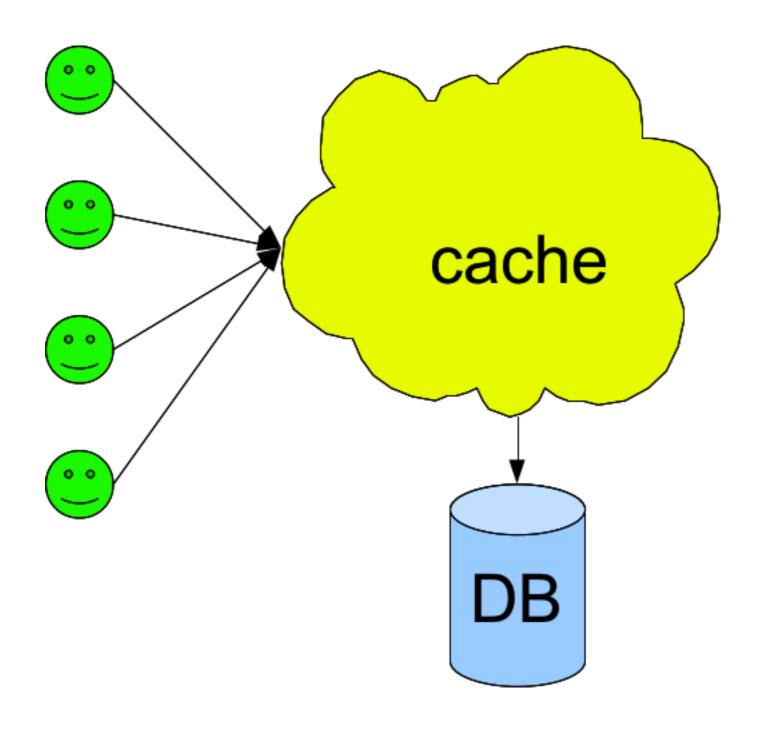
Jonathan Ellis jbellis@riptano.com / @spyced

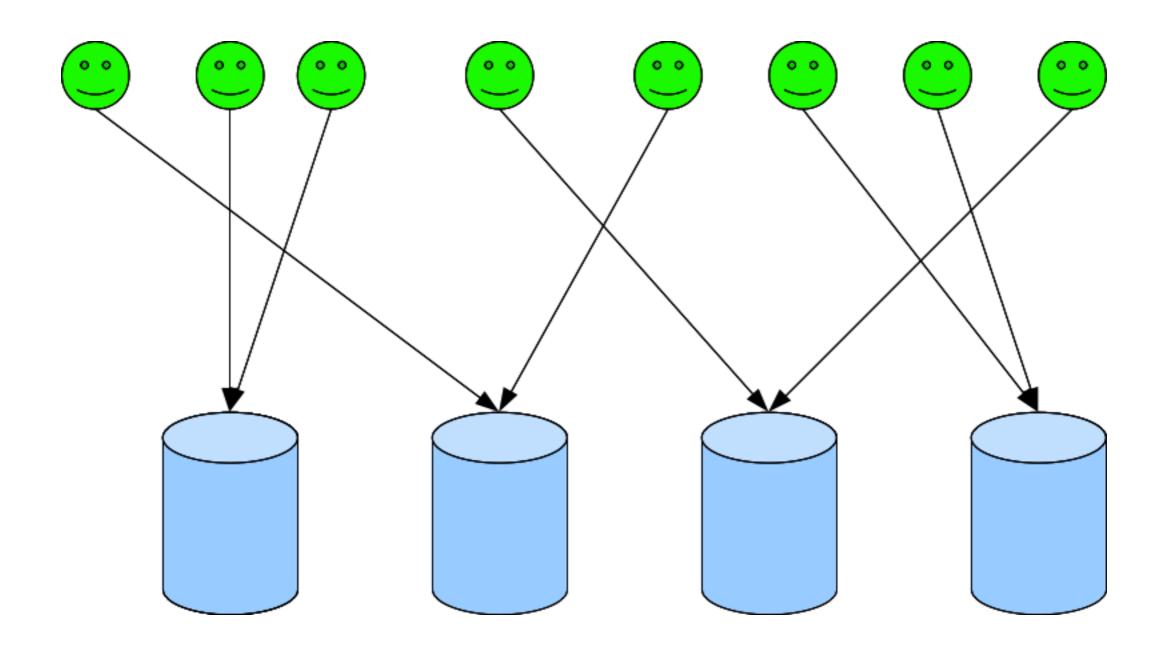
## Why Cassandra?

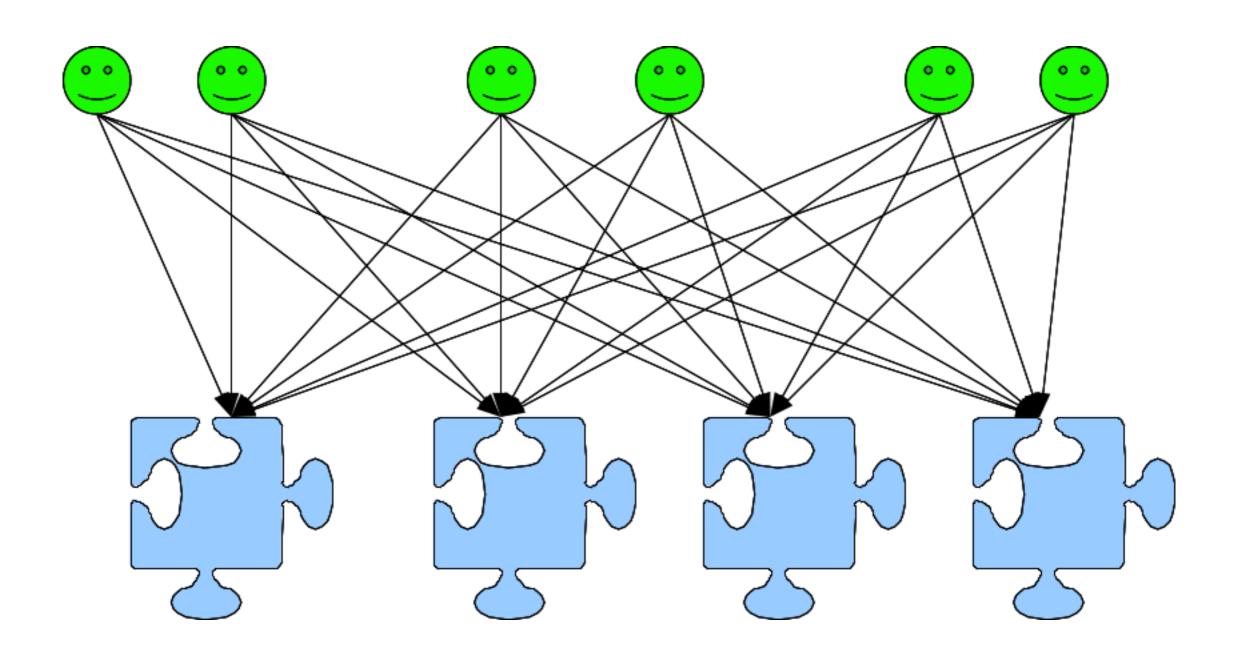
- \* Relational databases are not designed to scale
- \* B-trees are slow
  - \* and require read-before-write

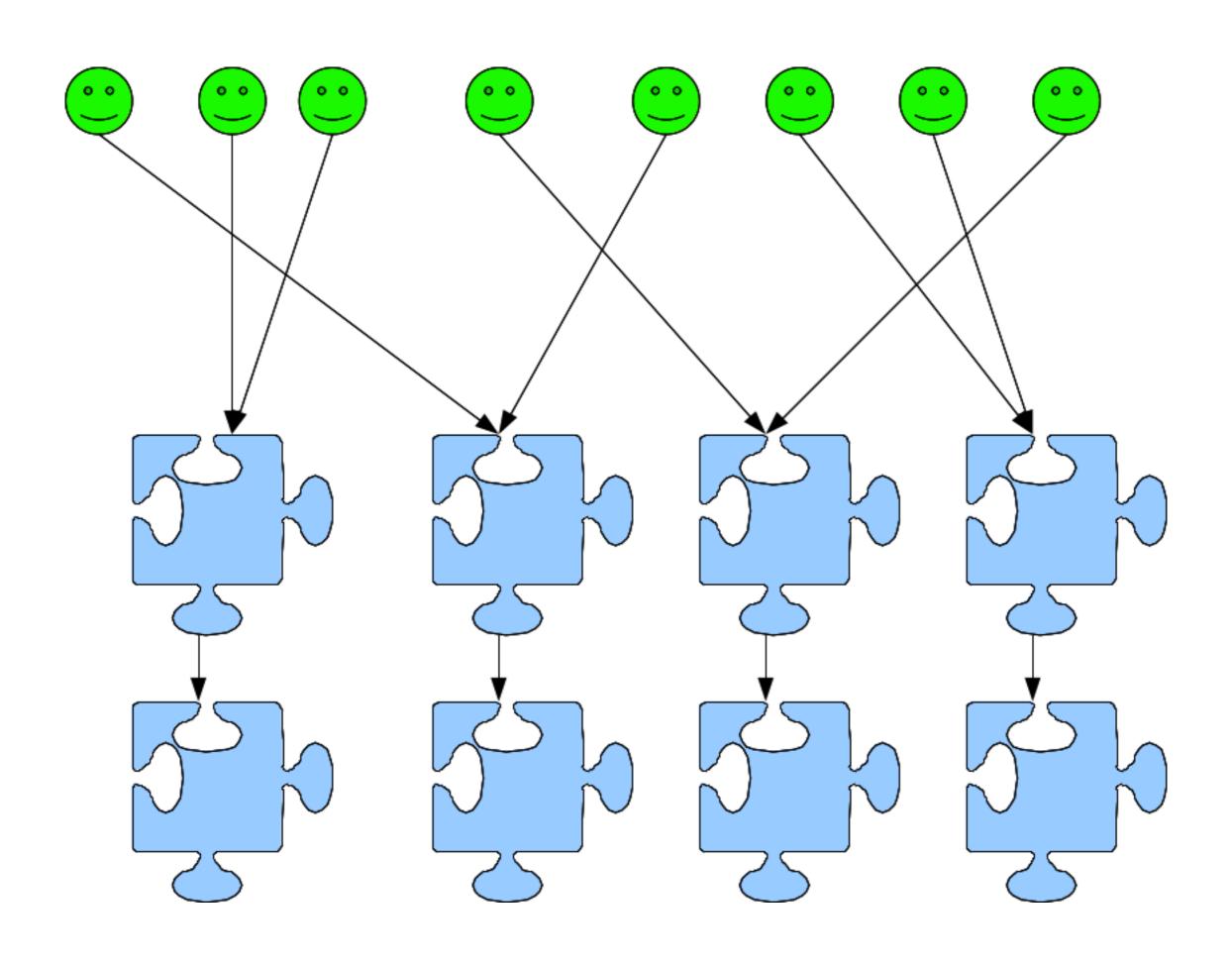


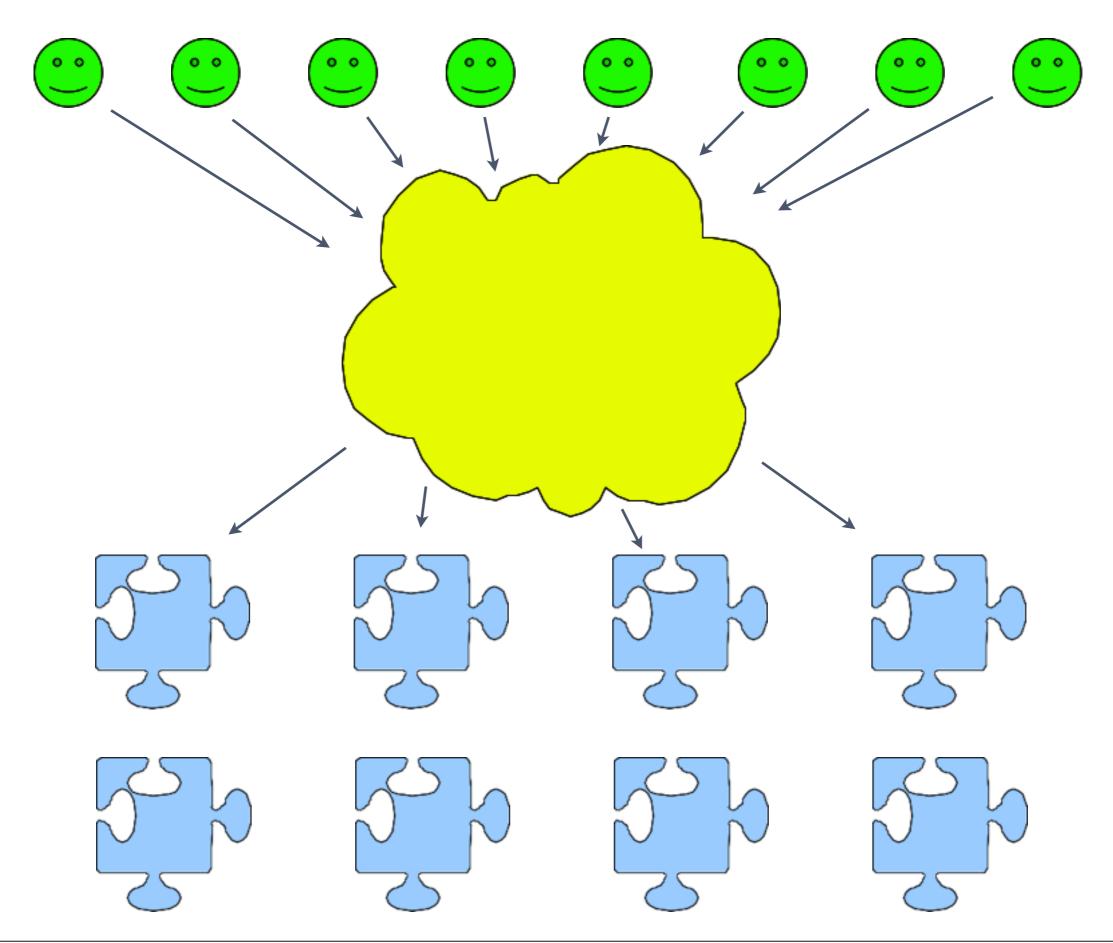


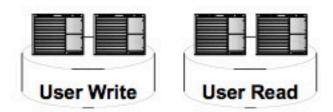


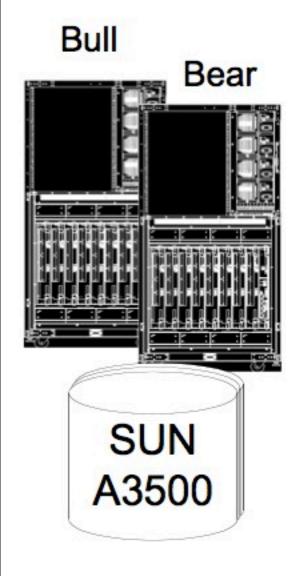


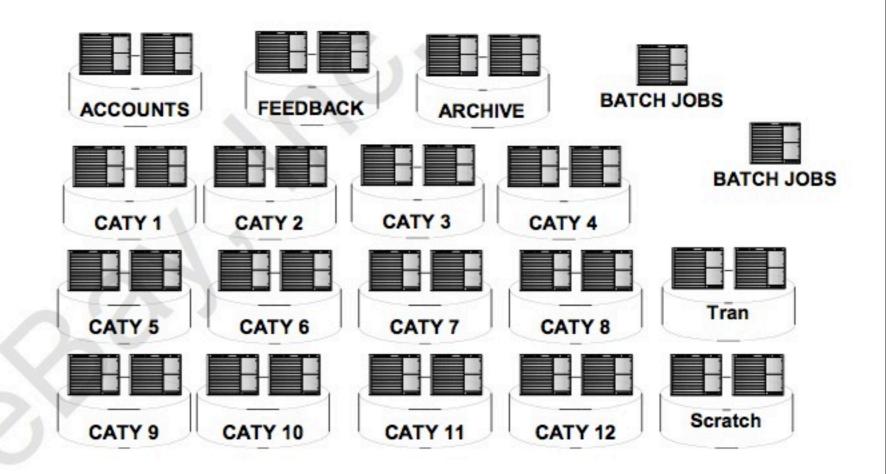








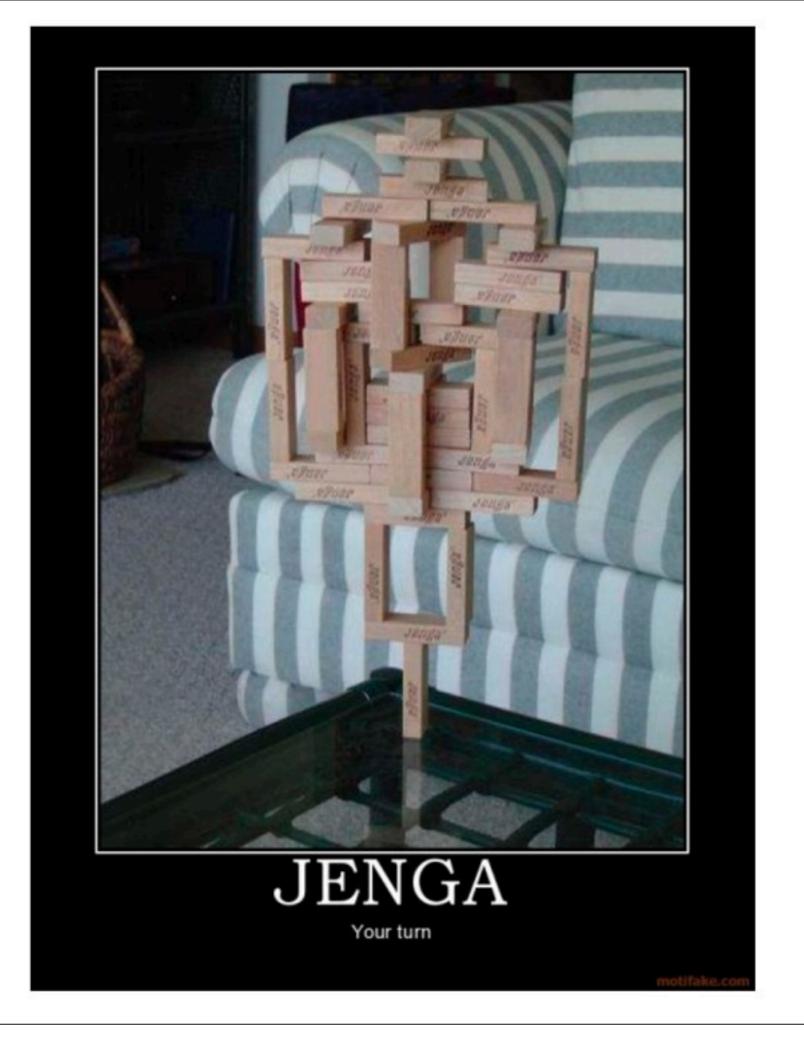




December, 2002



("The eBay Architecture," Randy Shoup and Dan Pritchett)



## eBay: NoSQL pioneer

\* "BASE is diametrically opposed to ACID. Where ACID is pessimistic and forces consistency at the end of every operation, BASE is optimistic and accepts that the database consistency will be in a state of flux. Although this sounds impossible to cope with, in reality it is quite manageable and leads to levels of scalability that cannot be obtained with ACID."

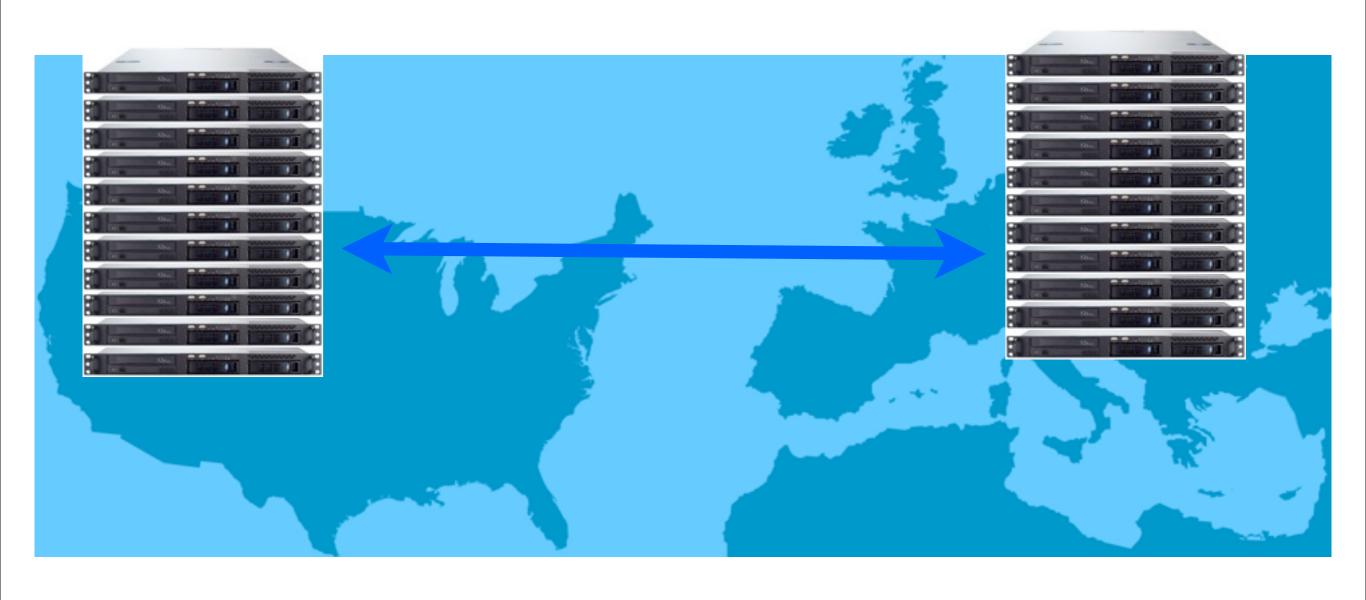
\* "BASE: An Acid Alternative," Dan Pritchett, eBay

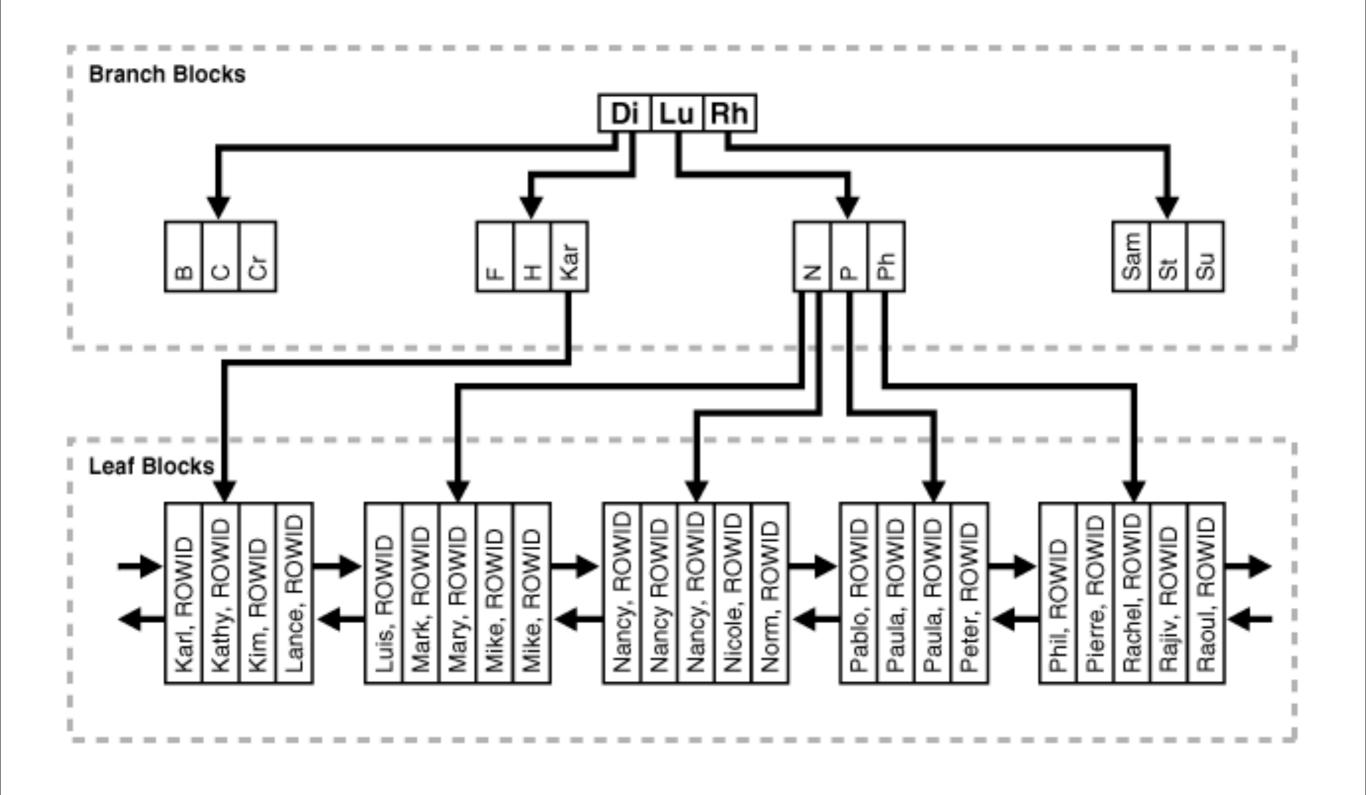


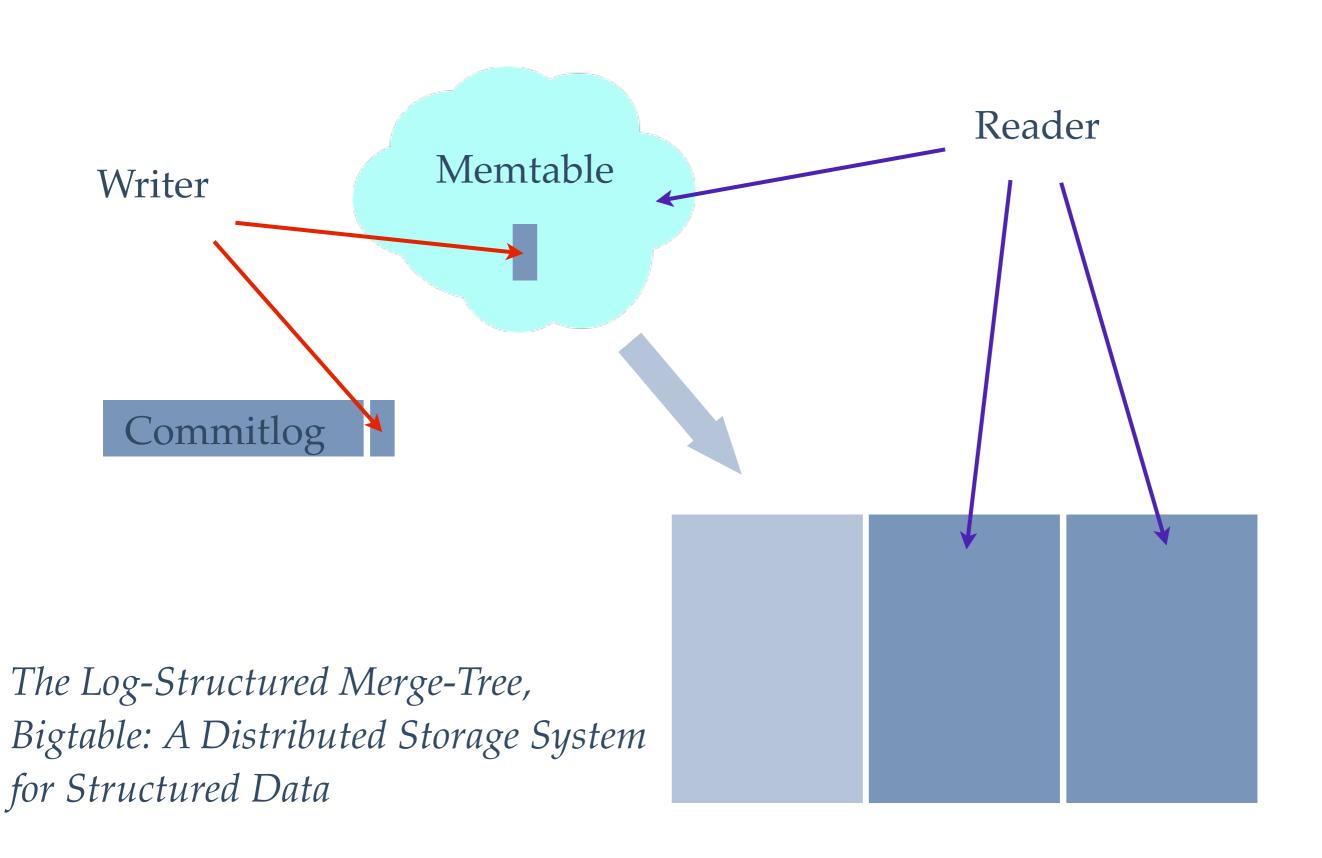










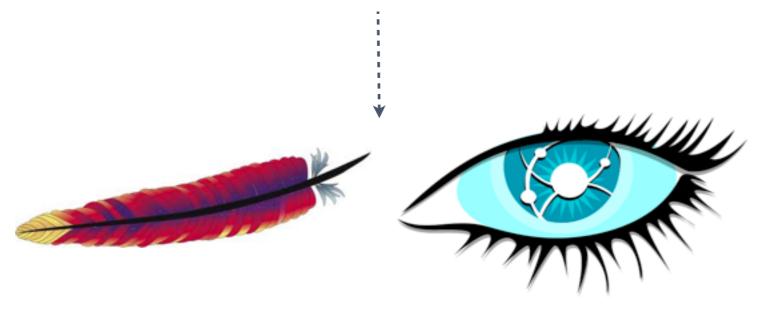








OSS, 2008



Incubator, 2009

TLP, 2010

- \* "NoSQL is for people who don't understand {SQL, denormalization, query tuning, ...}"
  - \* Similarly: "Only users of [database X] are turning to NoSQL databases, because X sucks."

\* "NoSQL is nothing new because we had key/value databases like bdb years ago."



\* "Only huge sites like Facebook and Twitter need to care about scalability."

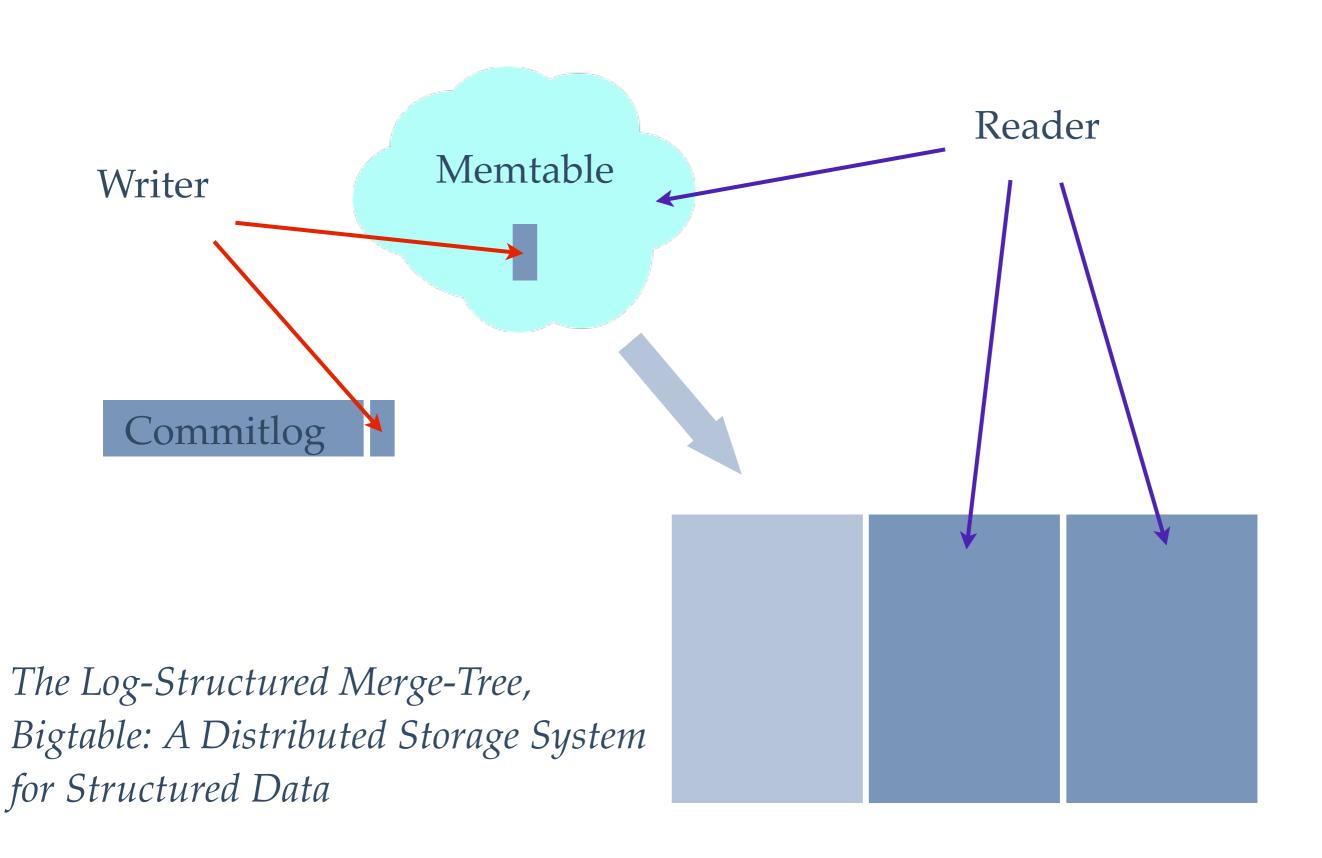
#### Cassandra in production

- \* Digital Reasoning: NLP + entity analytics
- \* OpenX: largest publisher-side ad network in the world
- \* Cloudkick: performance data & aggregation
- SimpleGEO: location-as-API
- Ooyala: video analytics and business intelligence
- \* ngmoco: massively multiplayer game worlds

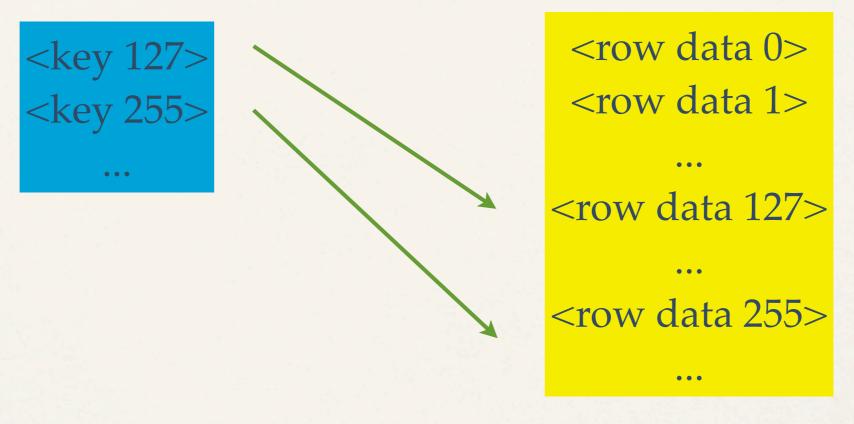
\* NoSQL is only appropriate for unimportant data

## Durabilty

- Write to commitlog
  - fsync is cheap since it's append-only
- Write to memtable
- \* [amortized] flush memtable to sstable

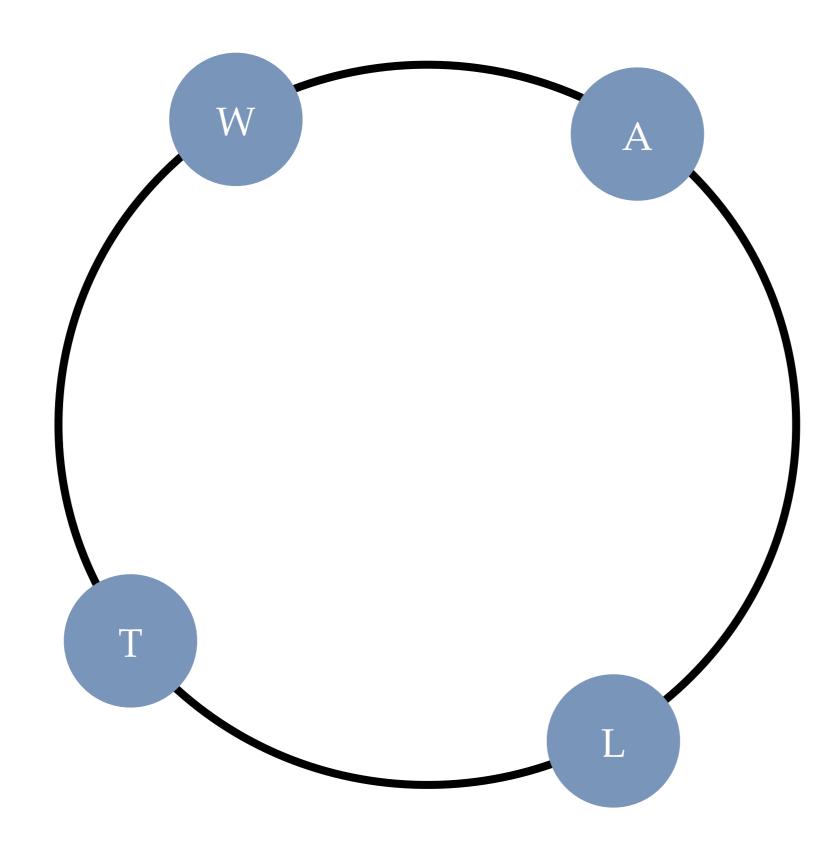


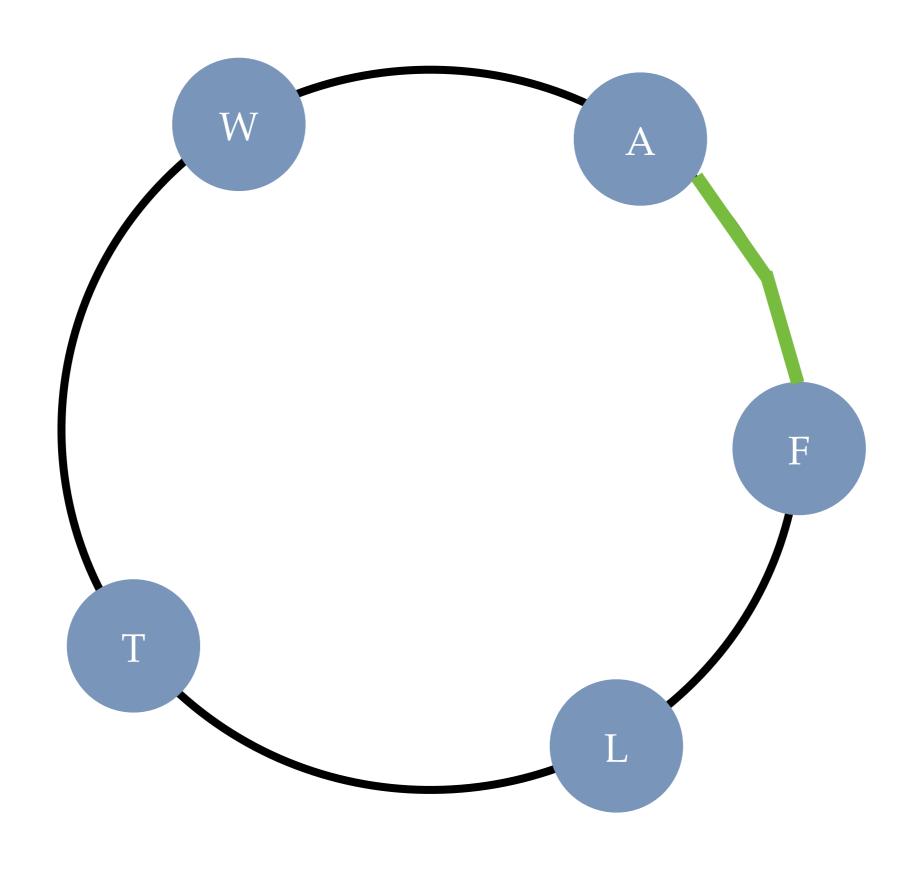
## SSTable format, briefly

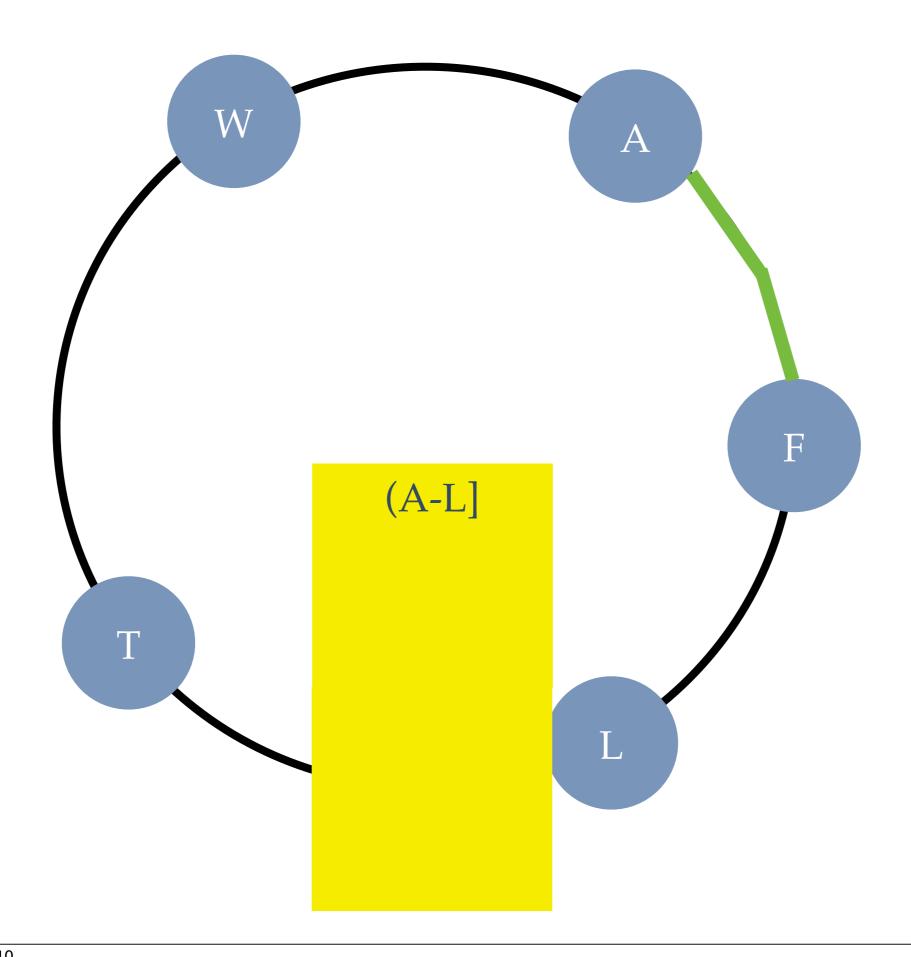


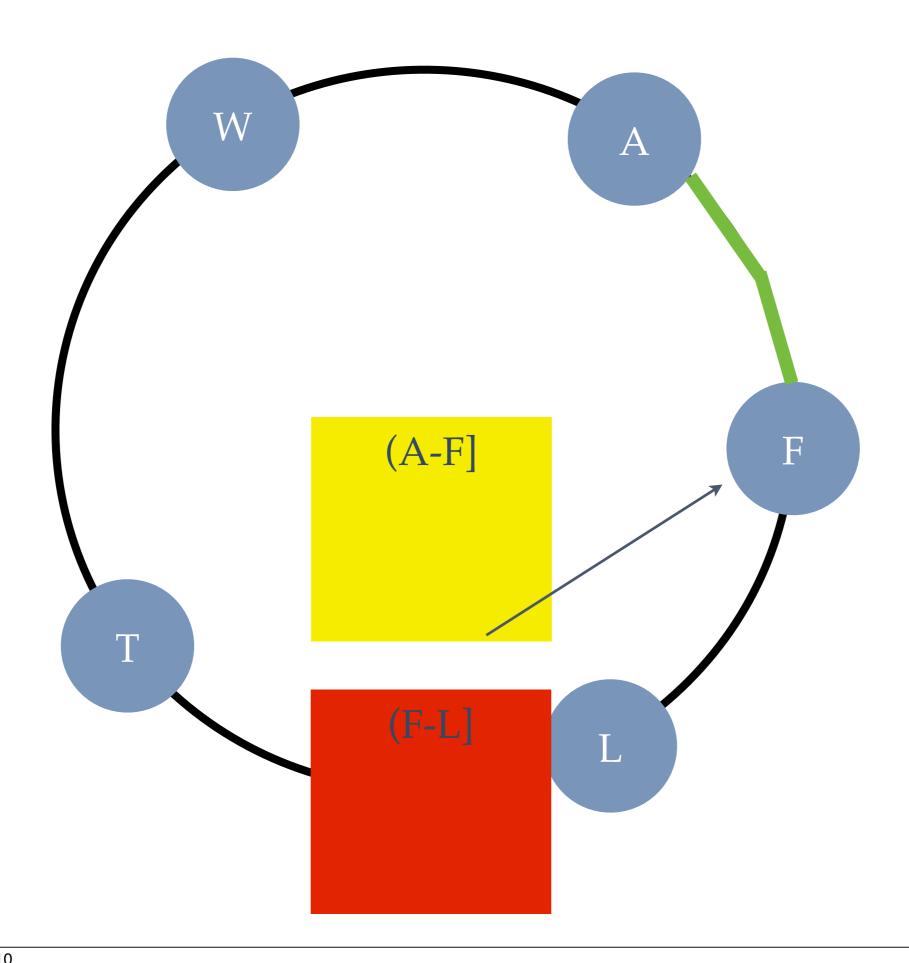
Sorted [clustered] by row key

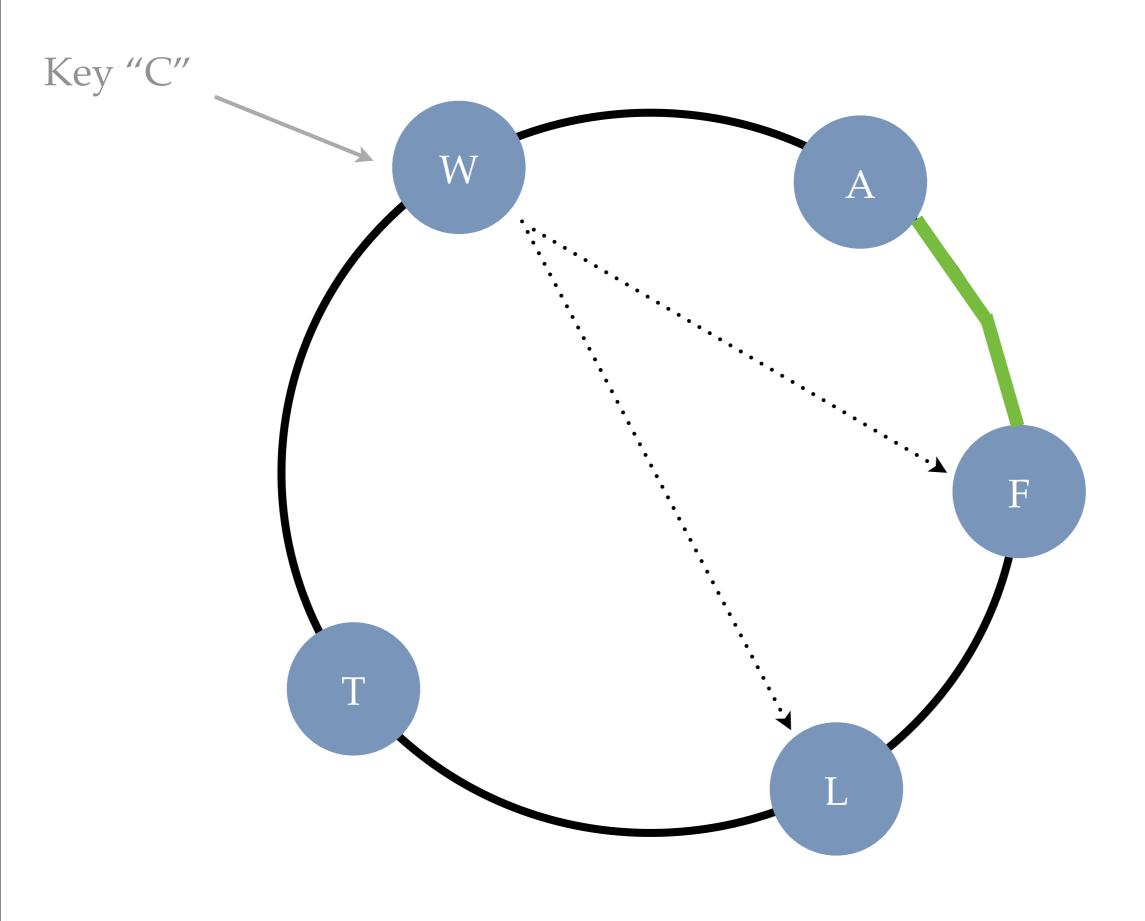
# Scaling









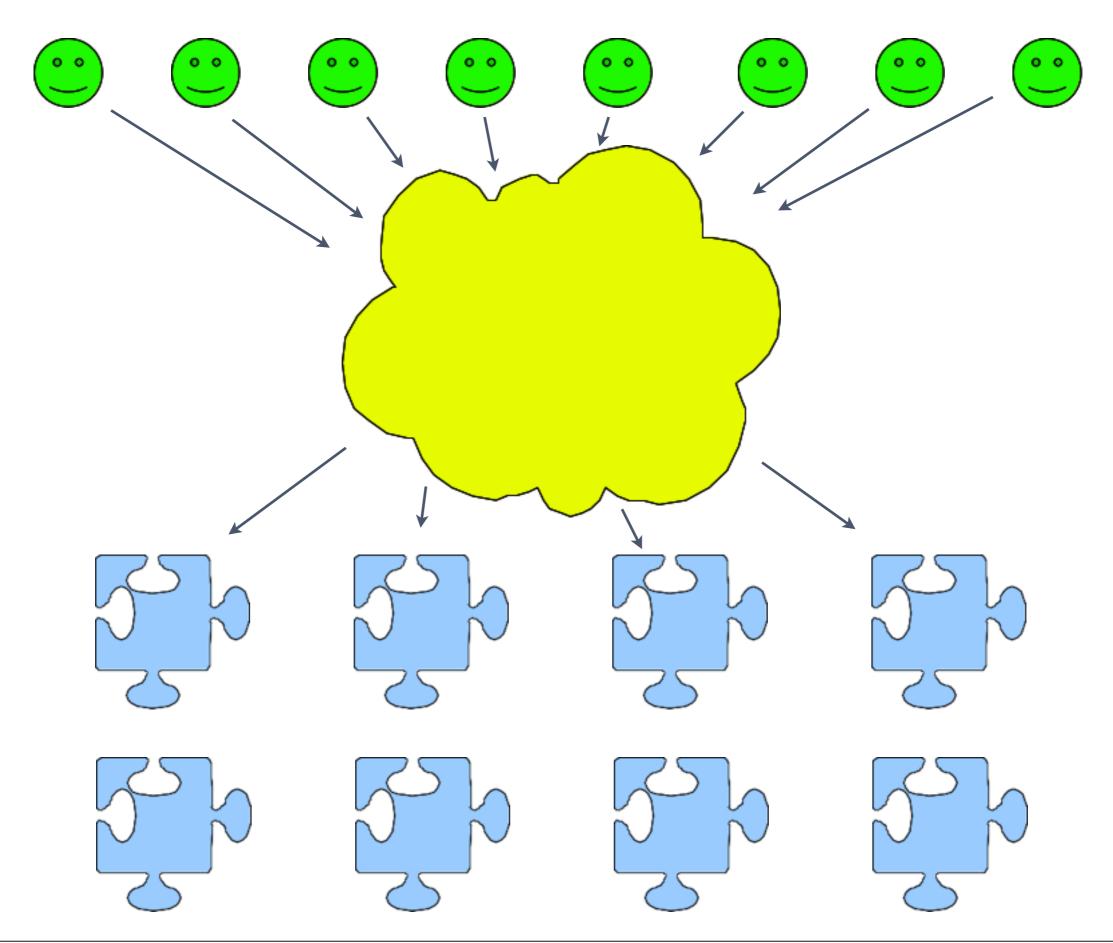


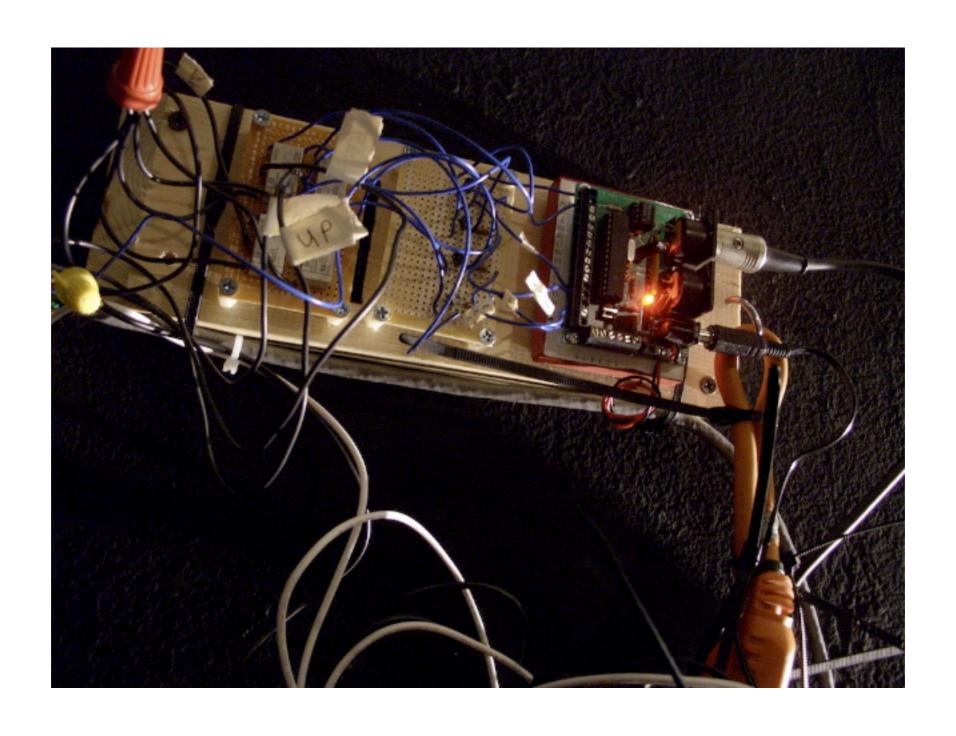
## Reliability

- \* No single points of failure
- Multiple datacenters
- \* Monitorable

#### Some headlines

- \* "Resyncing Broken MySQL Replication"
- "How To Repair MySQL Replication"
- \* "Fixing Broken MySQL Database Replication"
- "Replication on Linux broken after db restore"
- \* "MySQL :: Repairing broken replication"



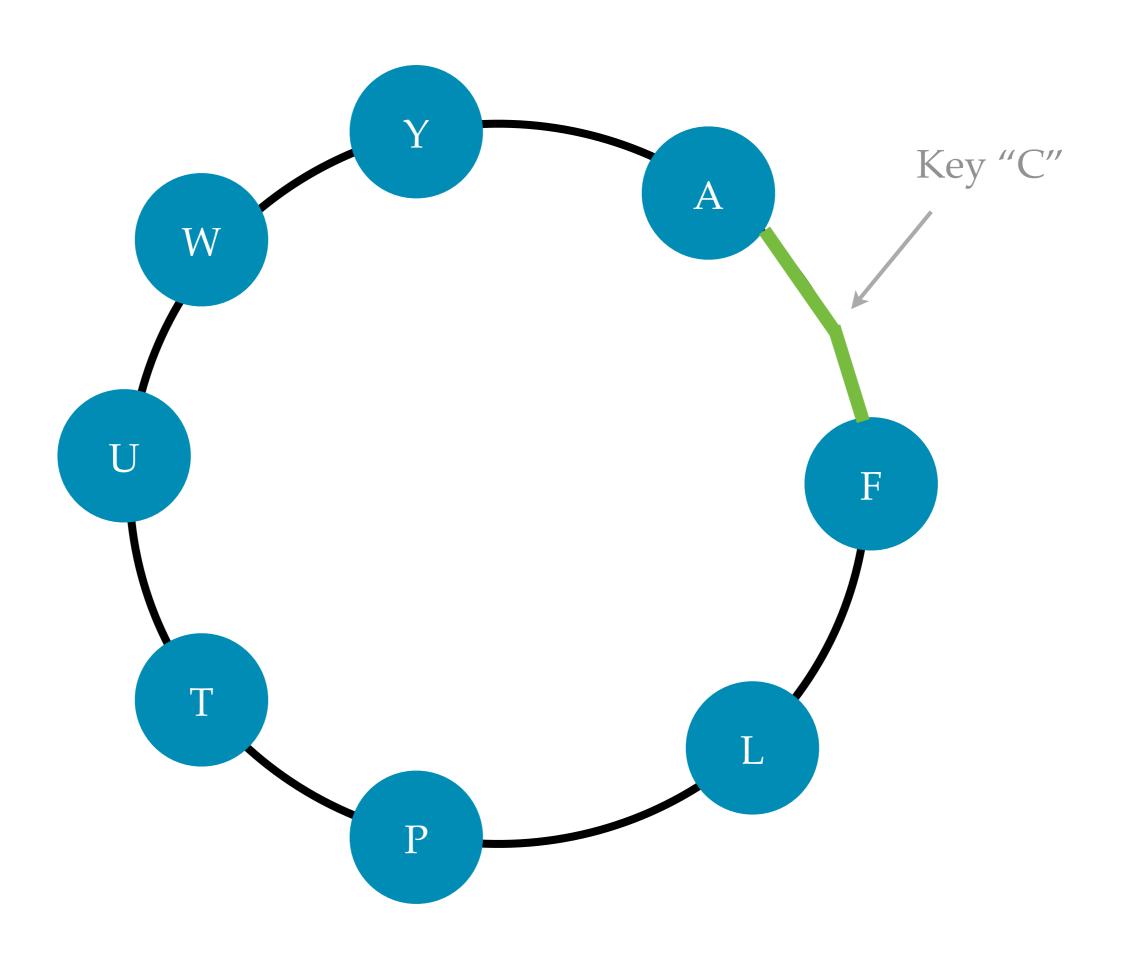


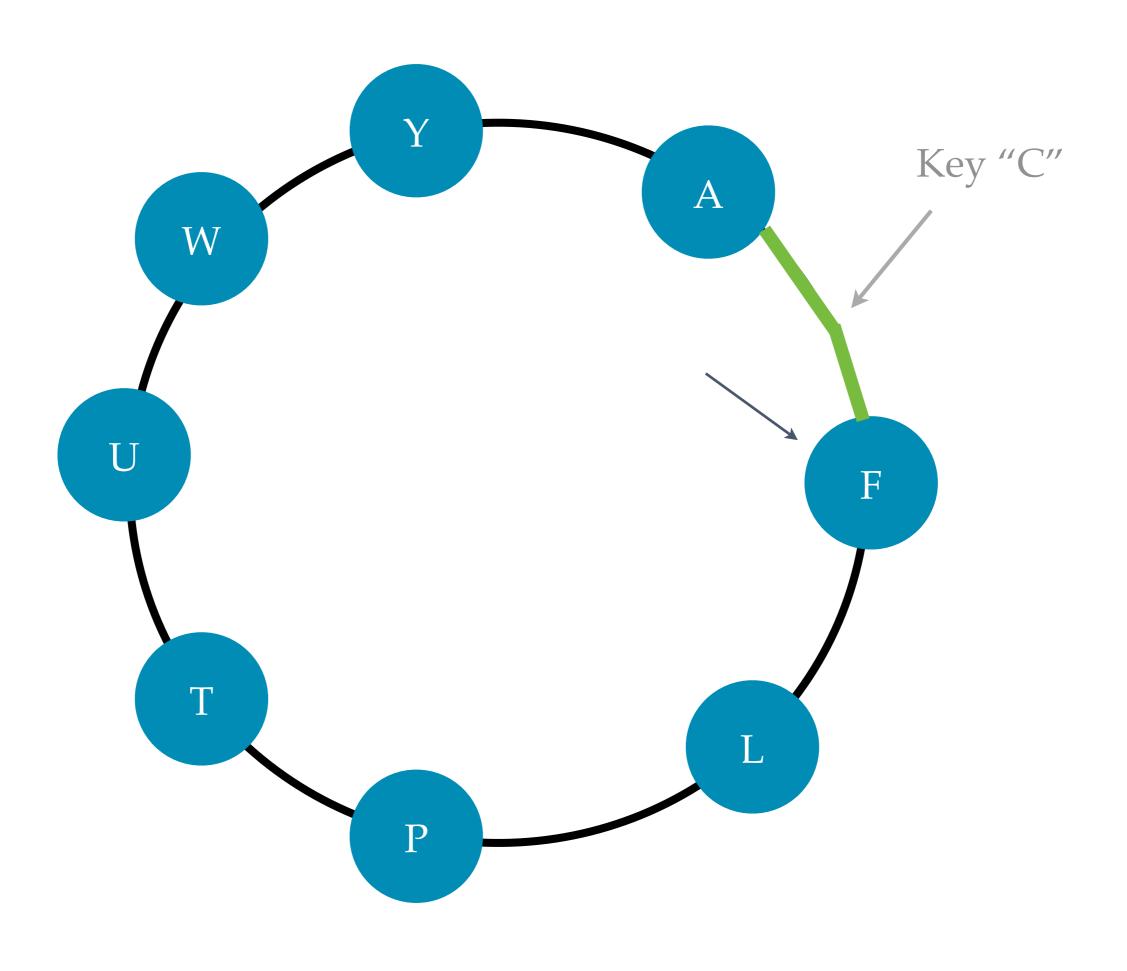
### The opposite of heroes

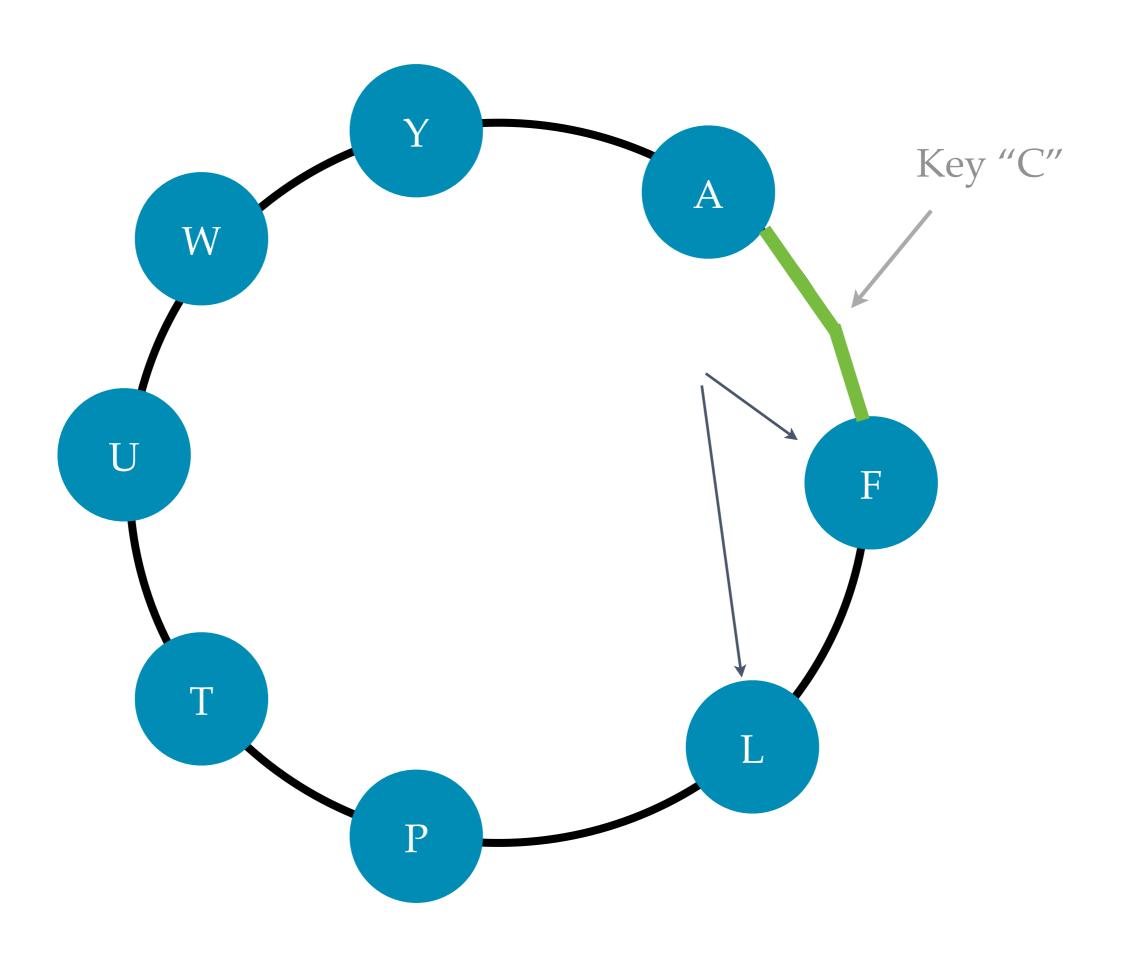
\* "If your software wakes someone up at 4 AM to fix it, you're doing it wrong."

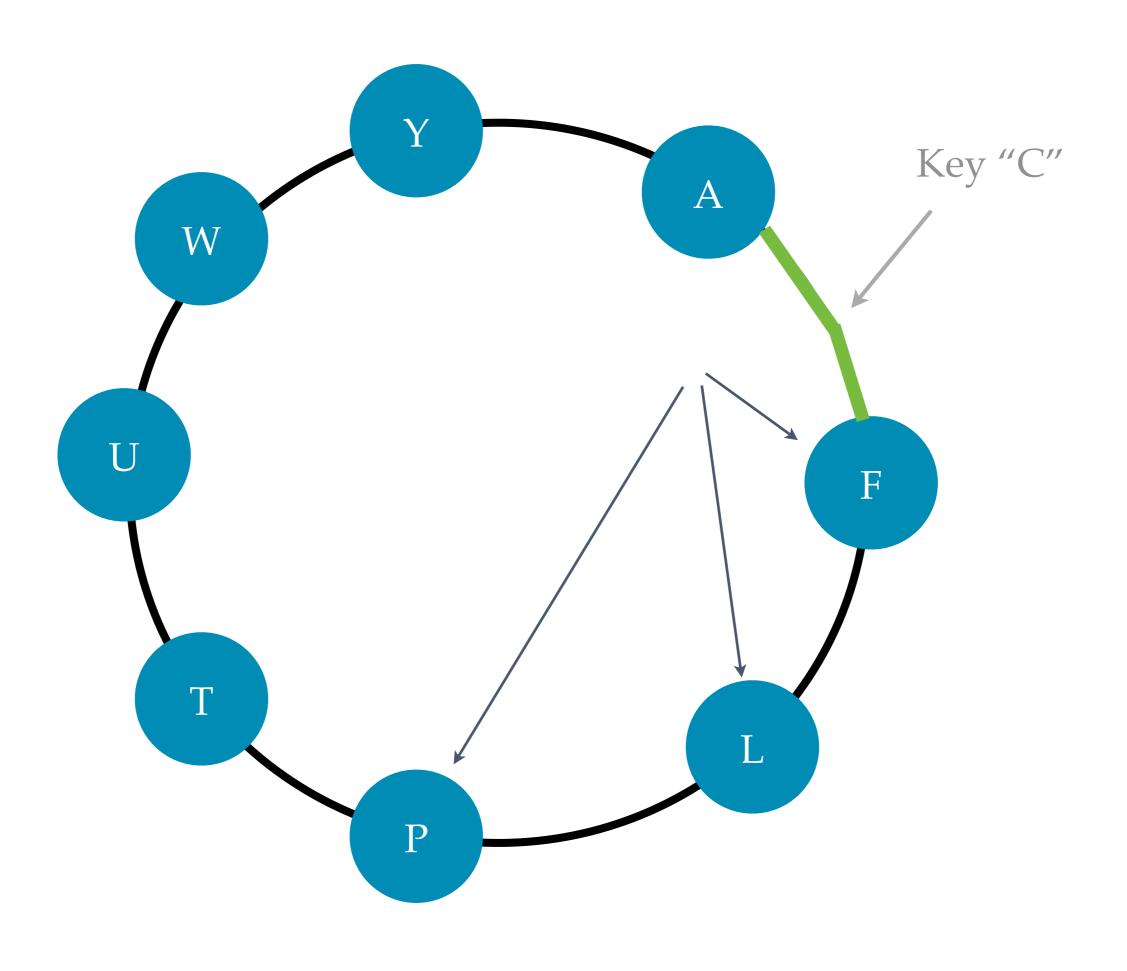
# Good architecture solves multiple problems at once

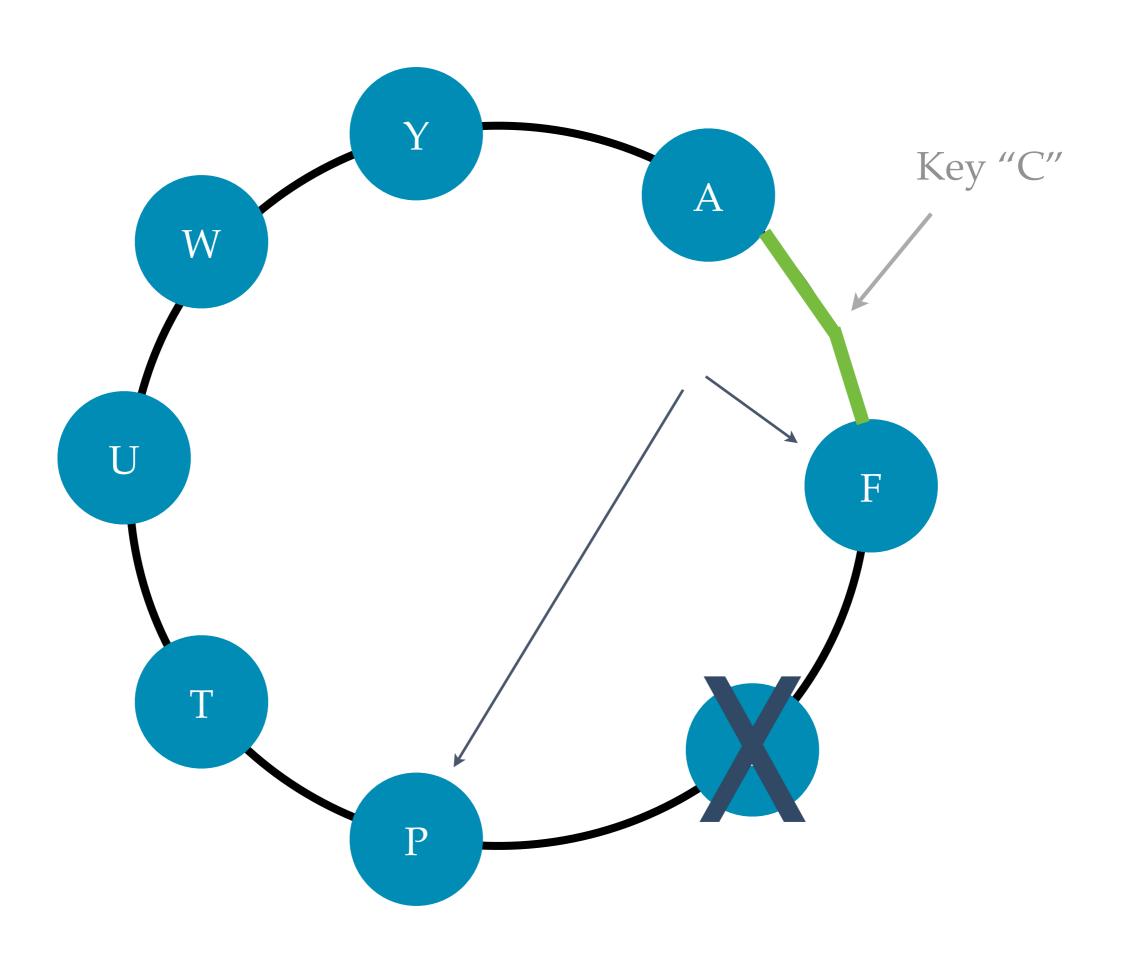
- Availability in single datacenter
- Availablility in multiple datacenters

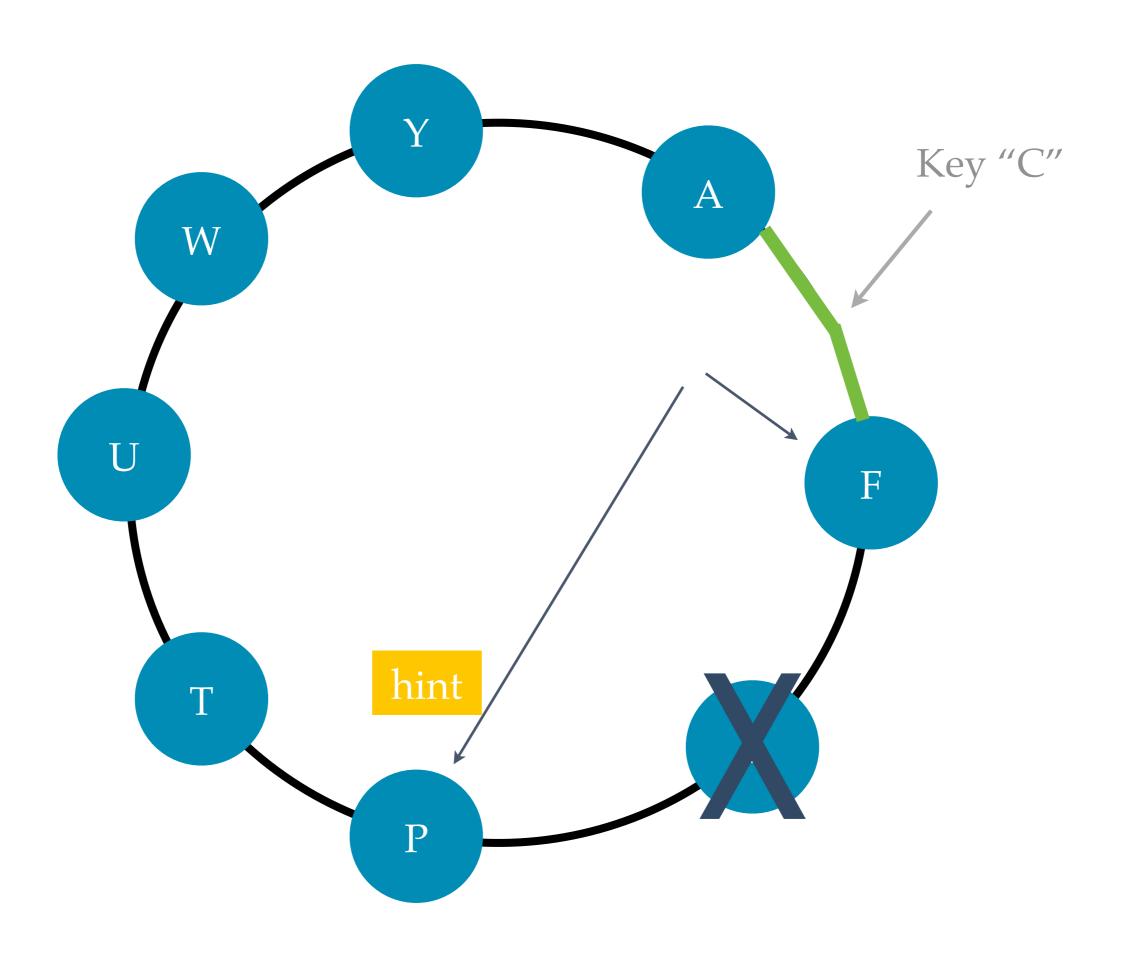


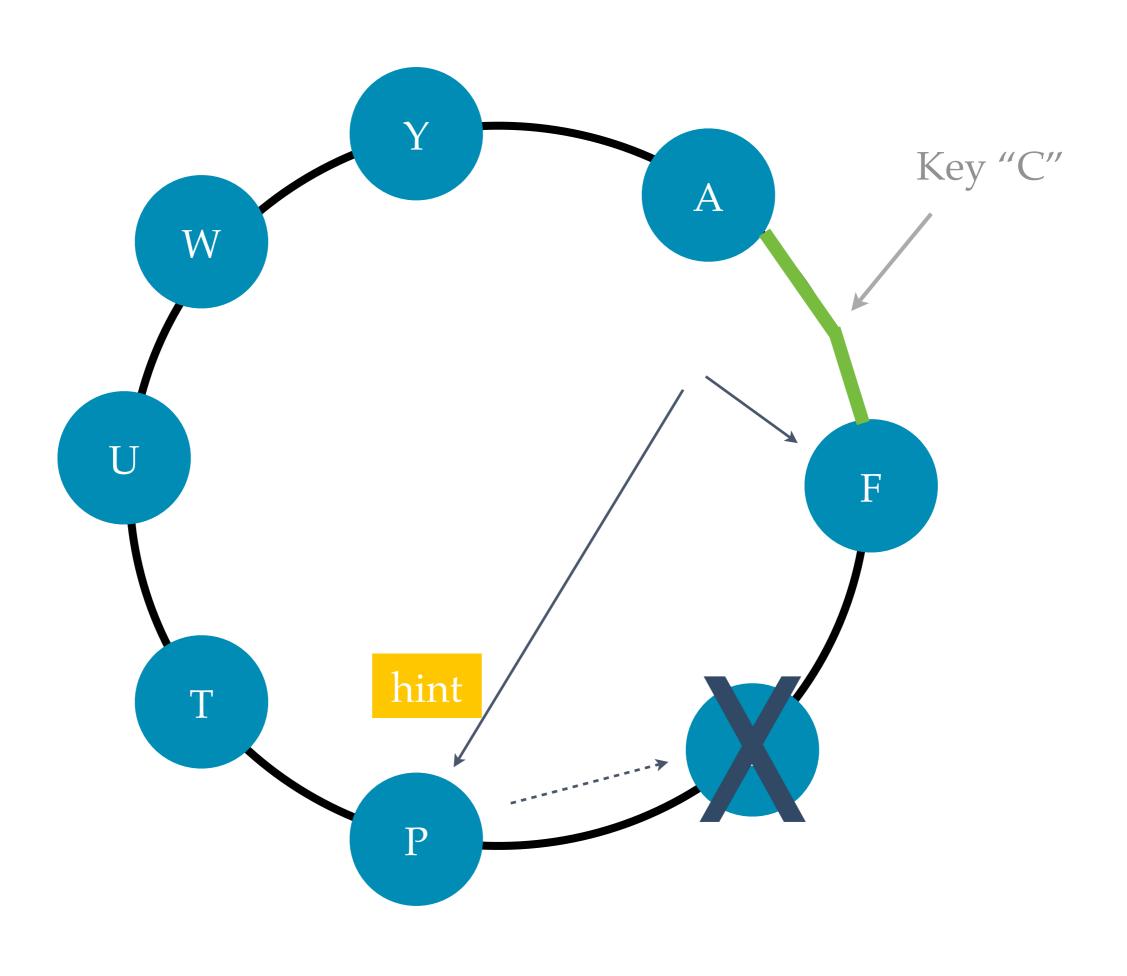


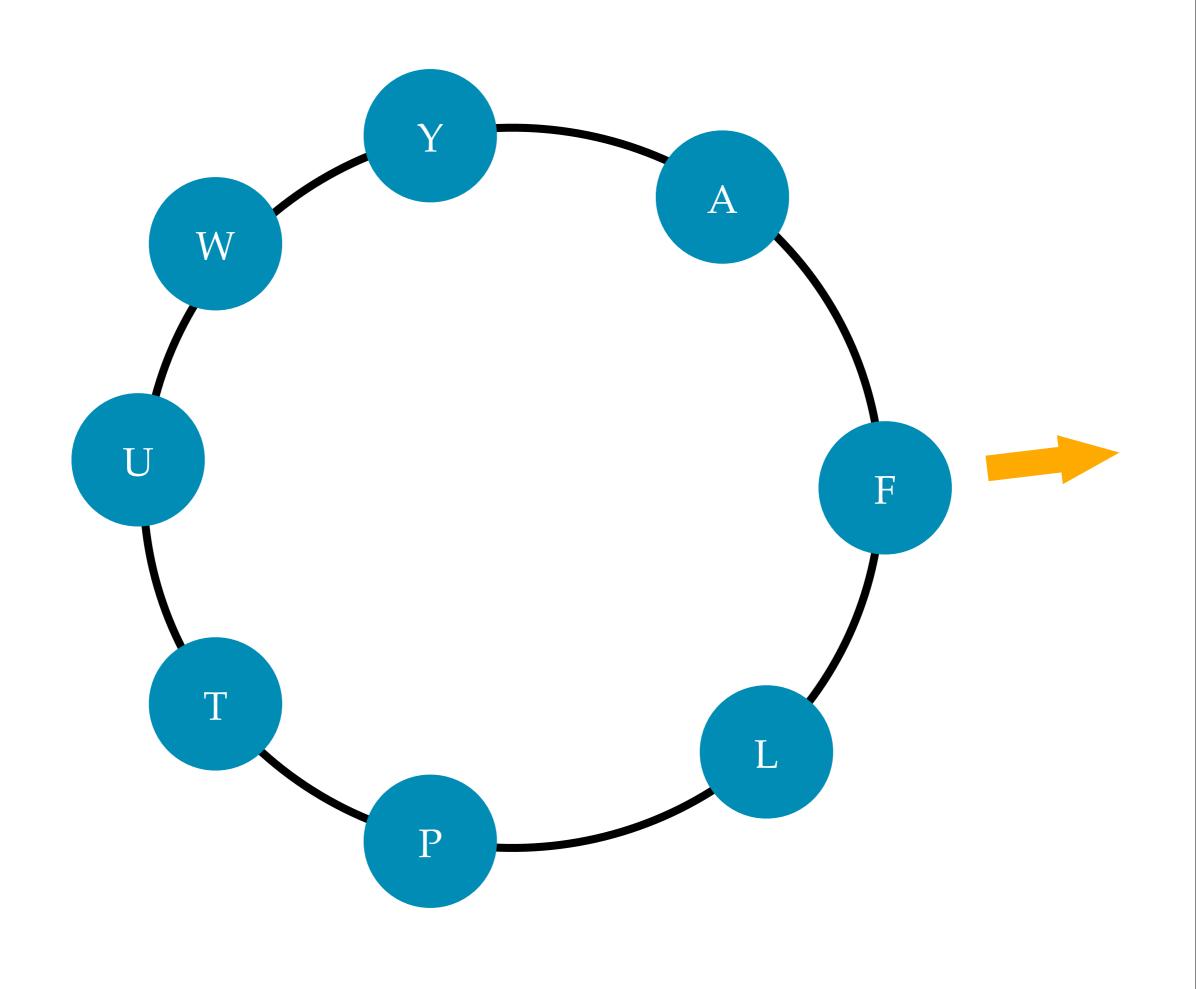


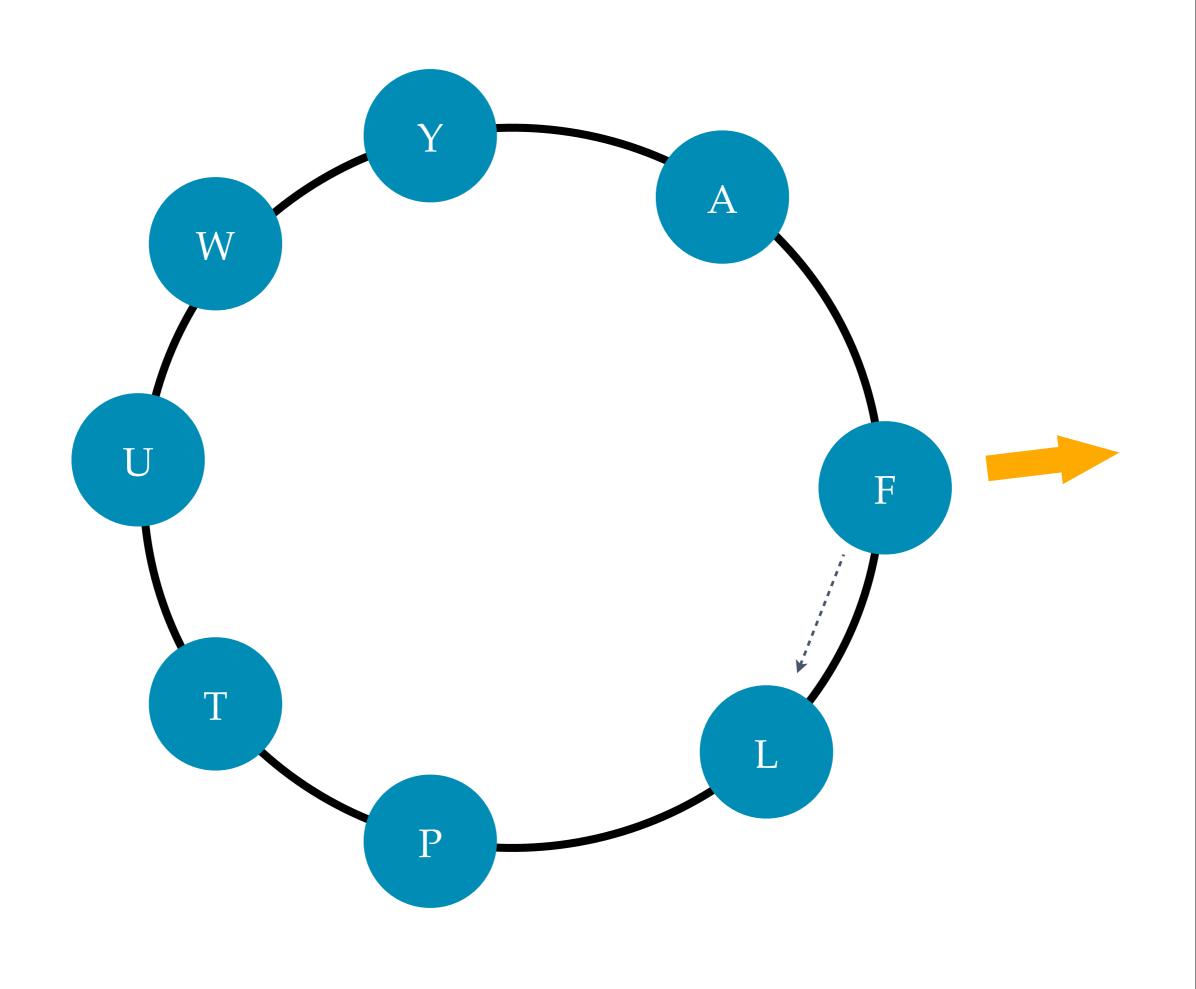


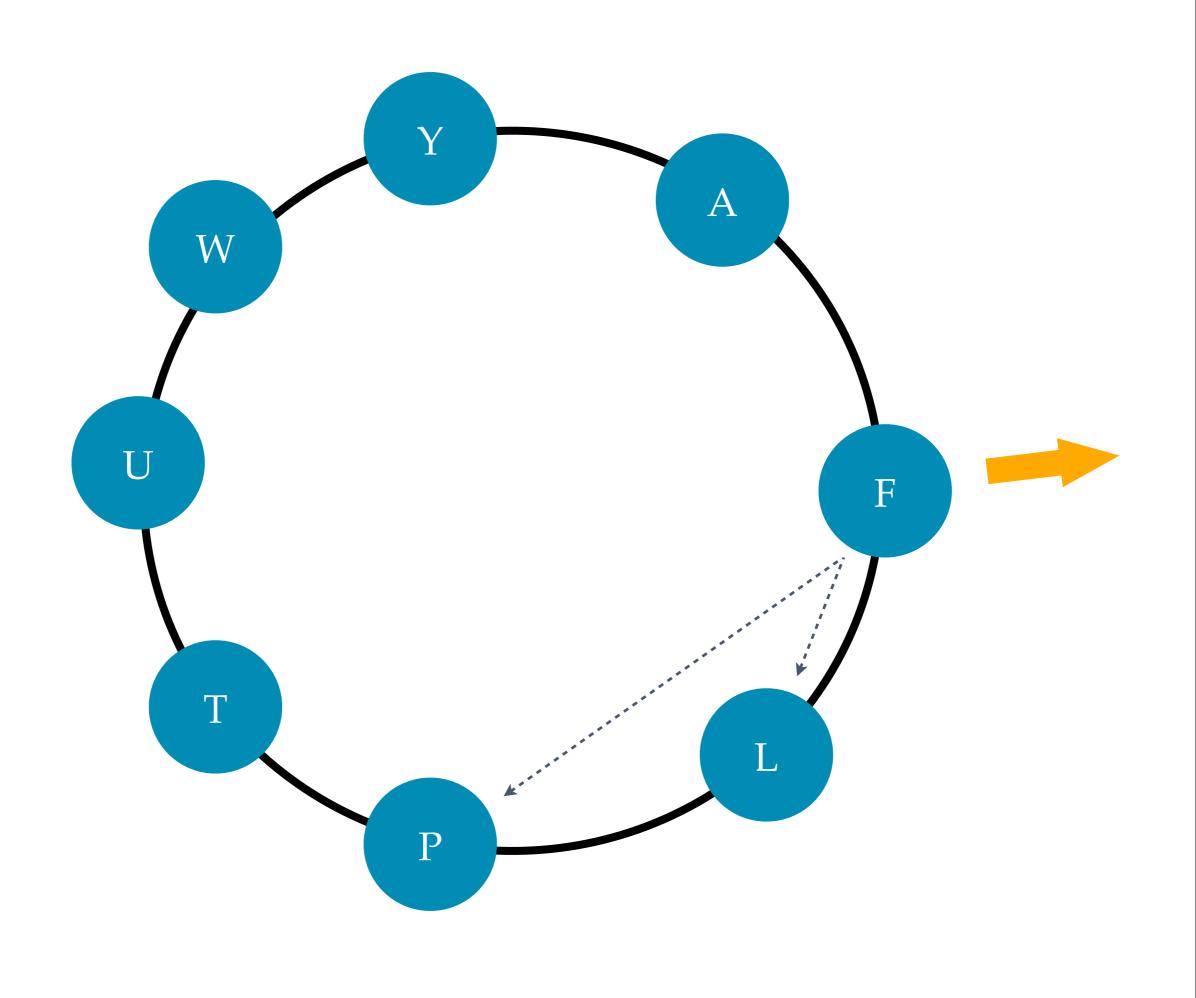


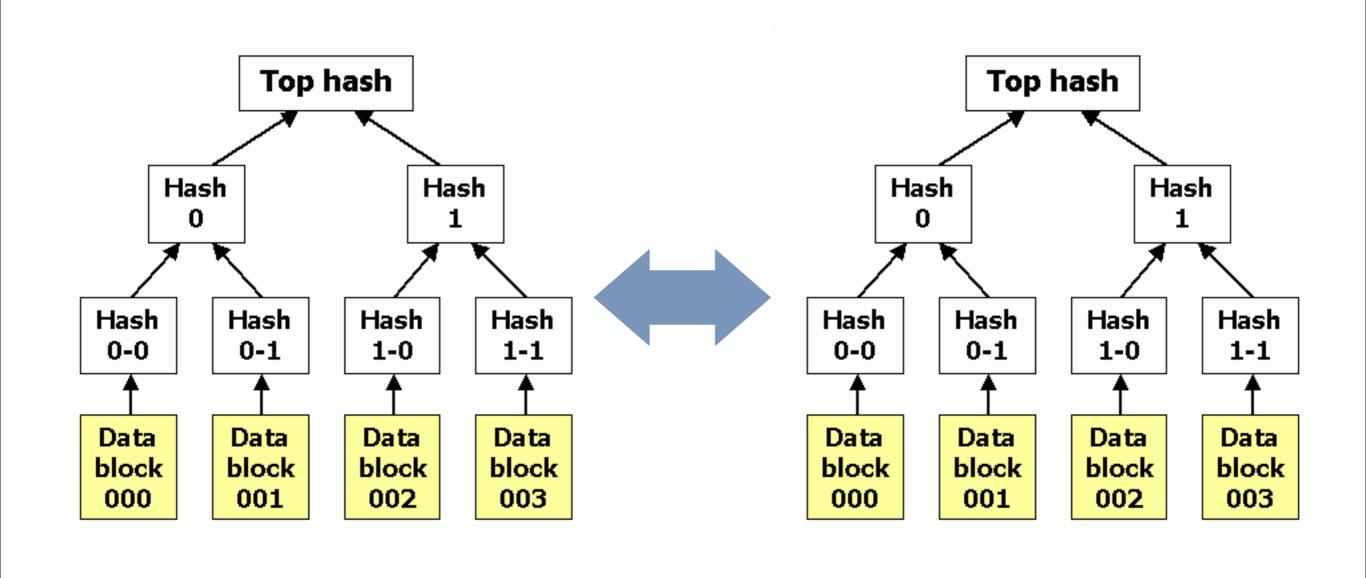


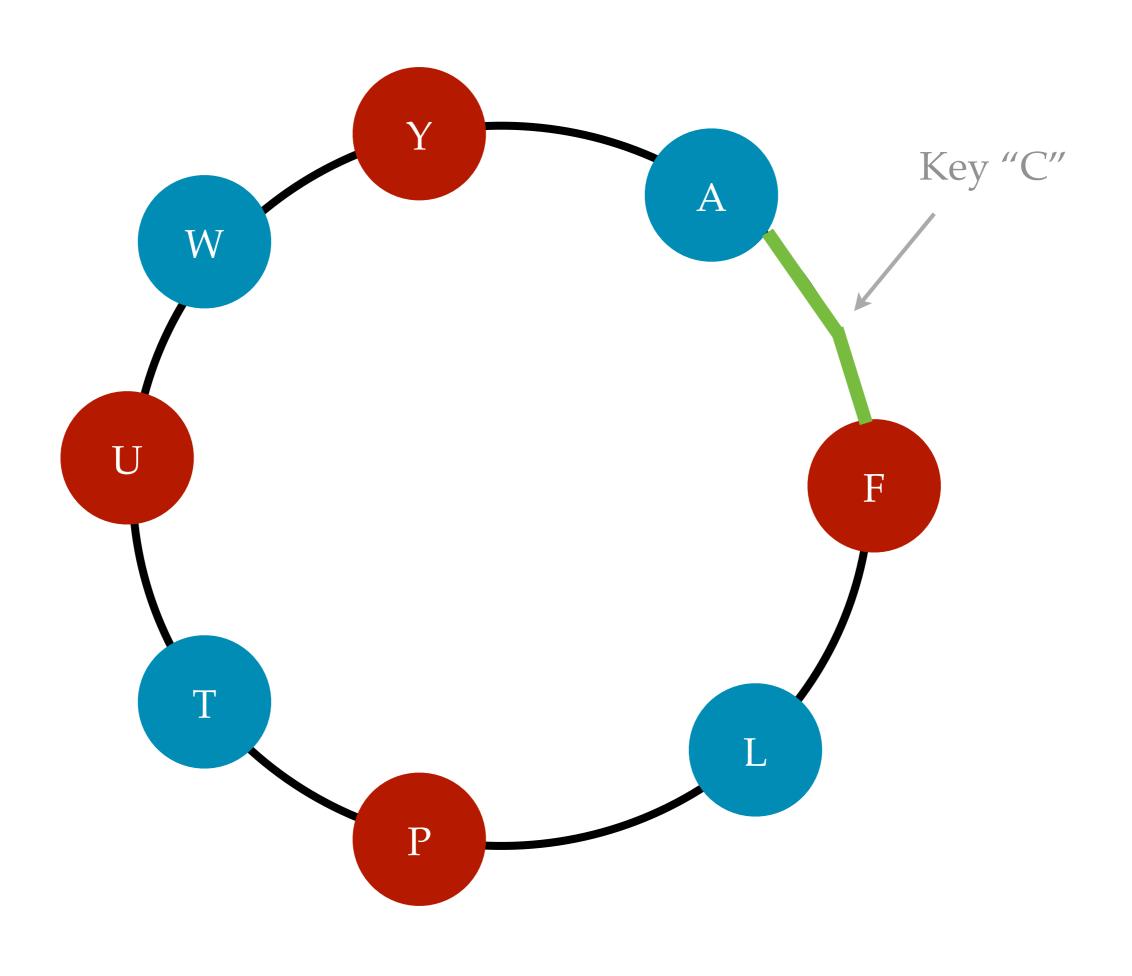


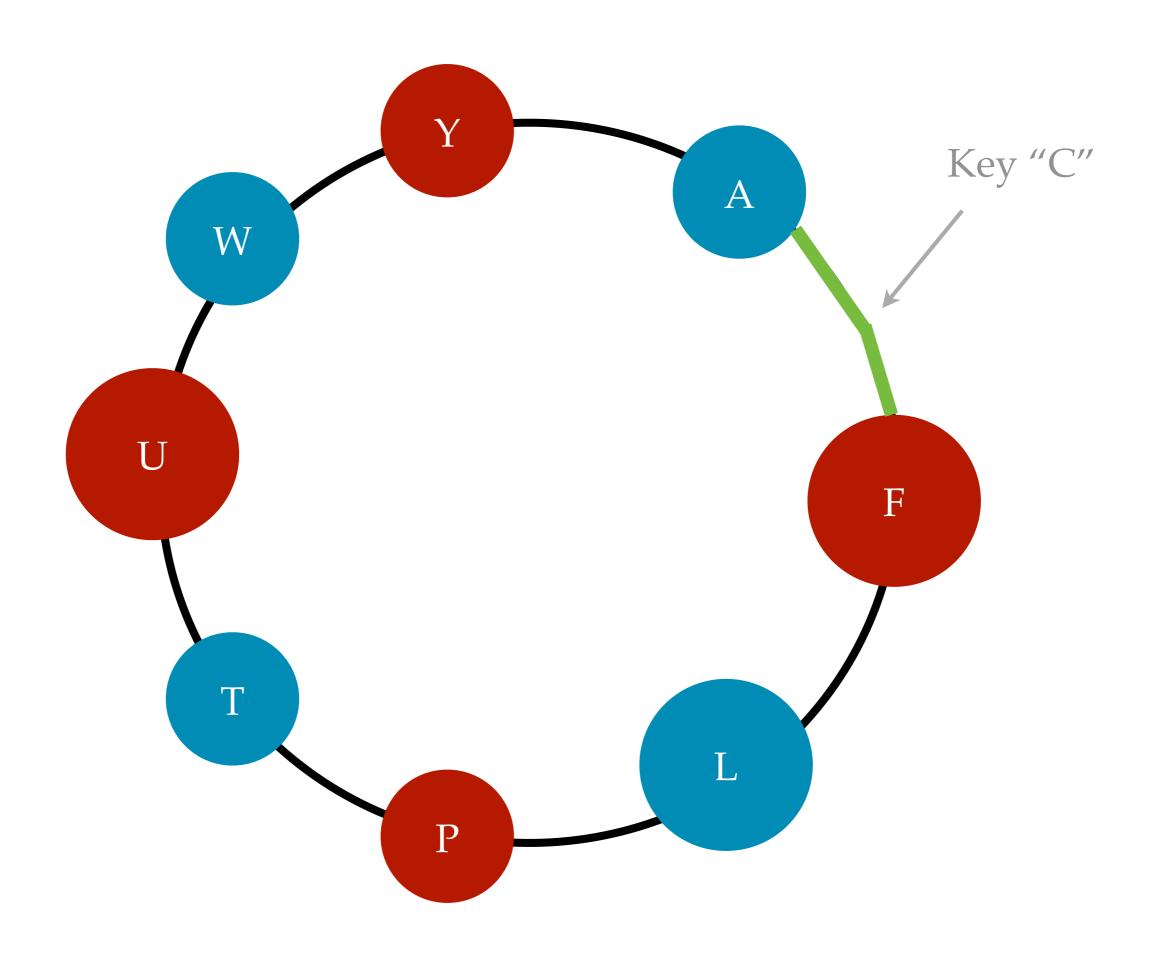








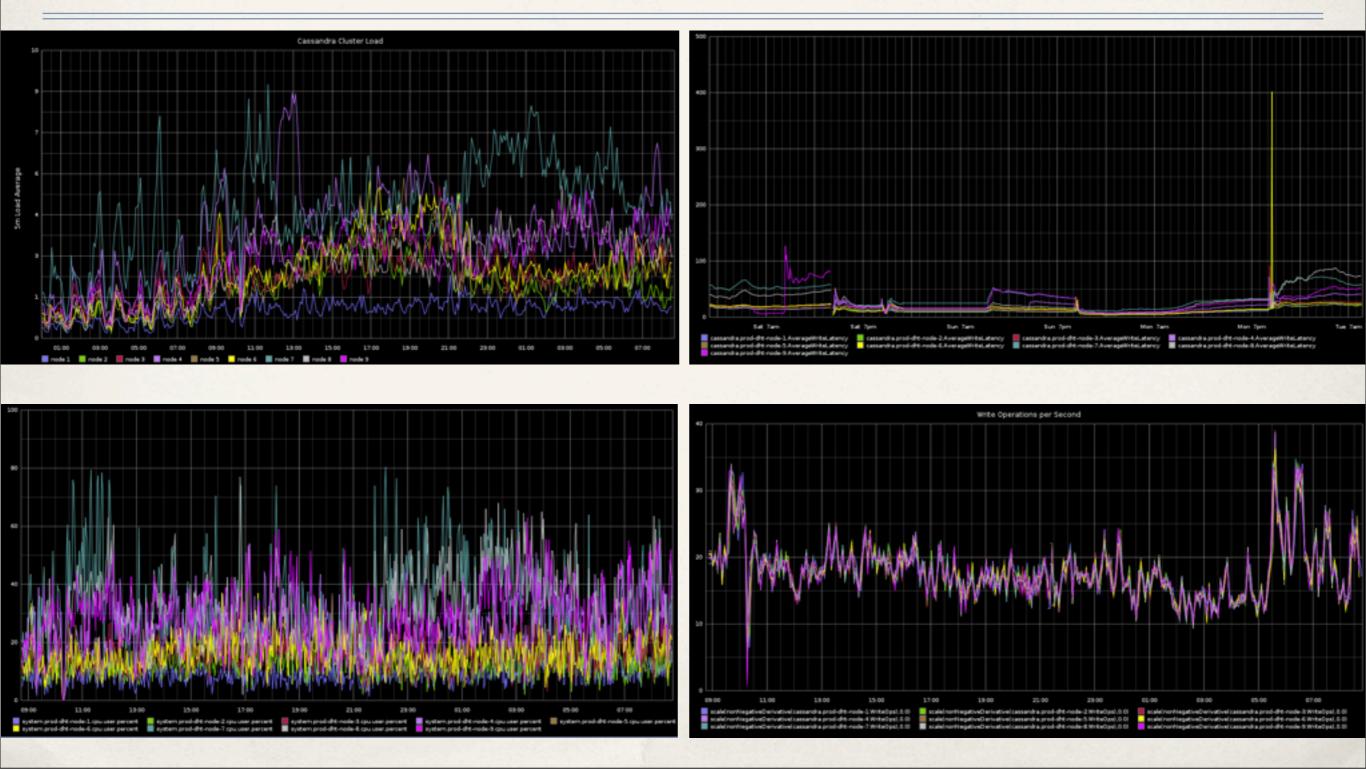




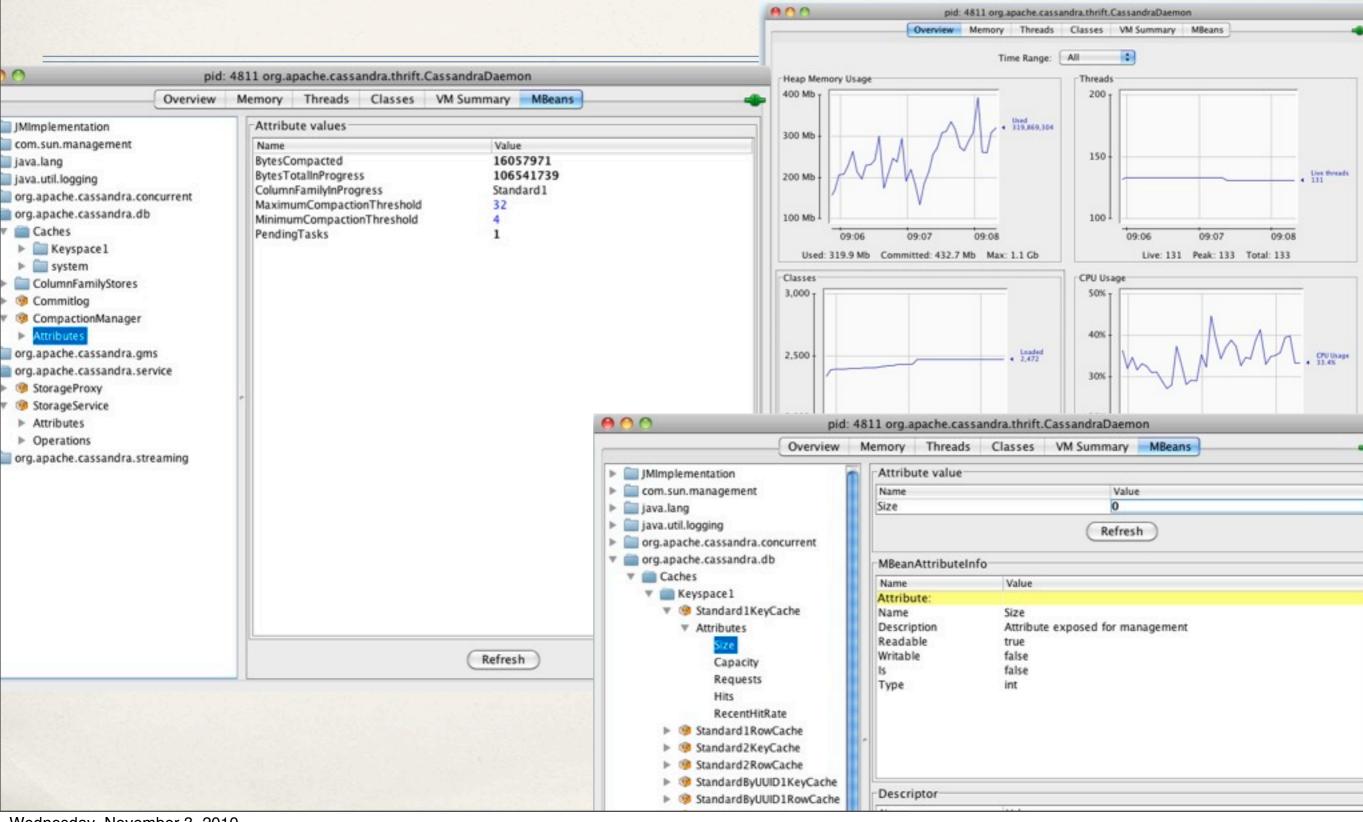
## Tuneable consistency

- \* ONE, QUORUM, ALL
- R + W > N
- \* Choose availability vs consistency (and latency)

#### Monitorable



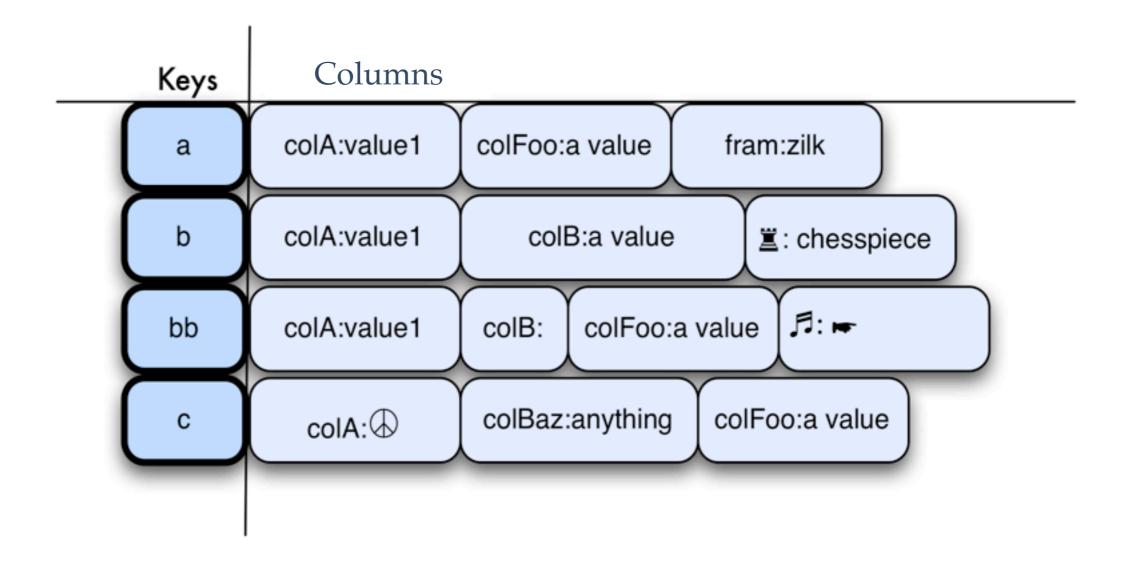
#### JMX



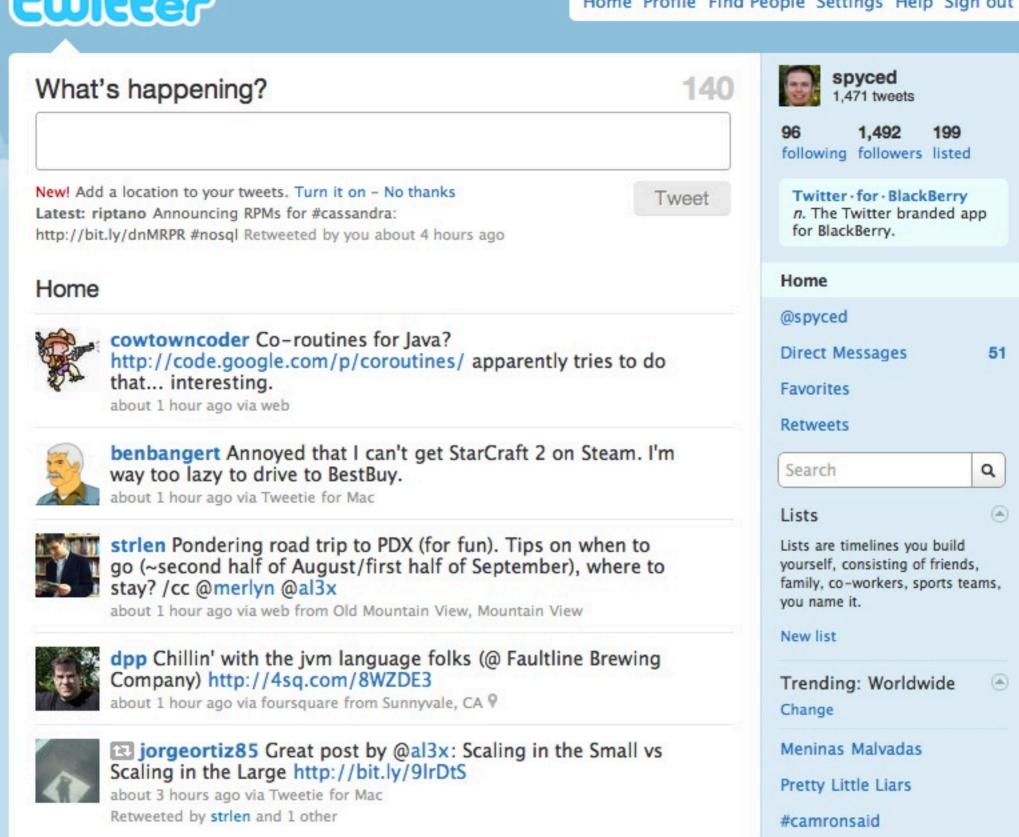
#### Data model tradeoffs

\* Twitter: "Fifteen months ago, it took two weeks to perform ALTER TABLE on the statuses [tweets] table."

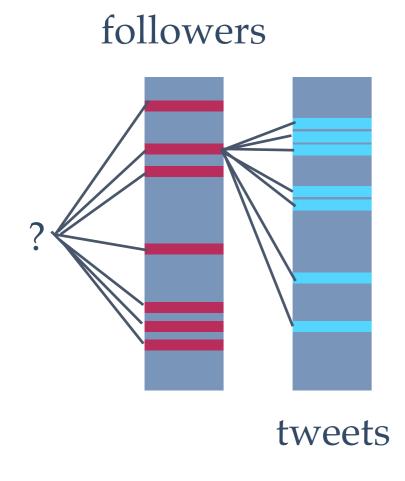
## Cassandra is not a key/value store

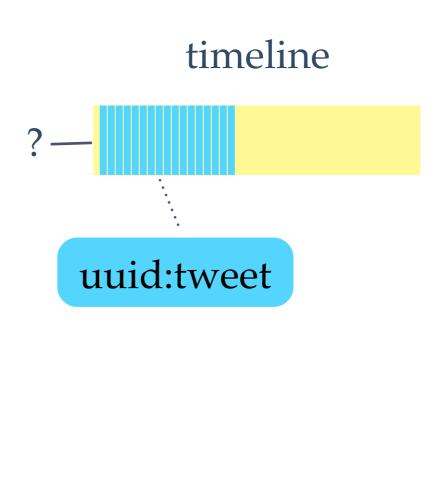






```
SELECT * FROM tweets
WHERE user_id IN (SELECT follower FROM followers WHERE user_id = ?)
```





## A little deeper

- http://twissandra.com
- http://github.com/jhermes/twissjava

```
CREATE TABLE users (
    id INTEGER PRIMARY KEY,
    username VARCHAR(64),
    password VARCHAR(64)
);c
CREATE TABLE following (
    user INTEGER REFERENCES user(id),
    followed INTEGER REFERENCES user(id)
CREATE TABLE tweets (
    id INTEGER,
    user INTEGER REFERENCES user(id),
    body VARCHAR(140),
    timestamp TIMESTAMP
```

```
<Keyspaces>
  <Keyspace Name="Twissandra">
    <ColumnFamily CompareWith="UTF8Type"</pre>
                                             Name="User"/>
    <ColumnFamily CompareWith="UTF8Type"</pre>
                                             Name="Friends"/>
    <ColumnFamily CompareWith="UTF8Type"
                                             Name="Followers"/>
    <ColumnFamily CompareWith="UTF8Type"</pre>
                                             Name="Tweet"/>
    <ColumnFamily CompareWith="LongType"</pre>
                                             Name="Userline"/>
    <ColumnFamily CompareWith="LongType"</pre>
                                             Name="Timeline"/>
  </Keyspace>
</Keyspaces>
```

```
Mutator m = Pelops.createMutator("Twissjava Pool",
                                  "Twissandra");
m.writeColumn(tweetid,
              TWEET,
              m.newColumn("uname", uname));
m.writeColumn(tweetid,
              TWEET,
              m.newColumn("body", body));
for (String follower : getFollowers(uname)) {
    m.writeColumn(follower,
                  TIMELINE,
                  m.newColumn(timestamp, tweetid);
m.execute(ConsistencyLevel.ONE);
```

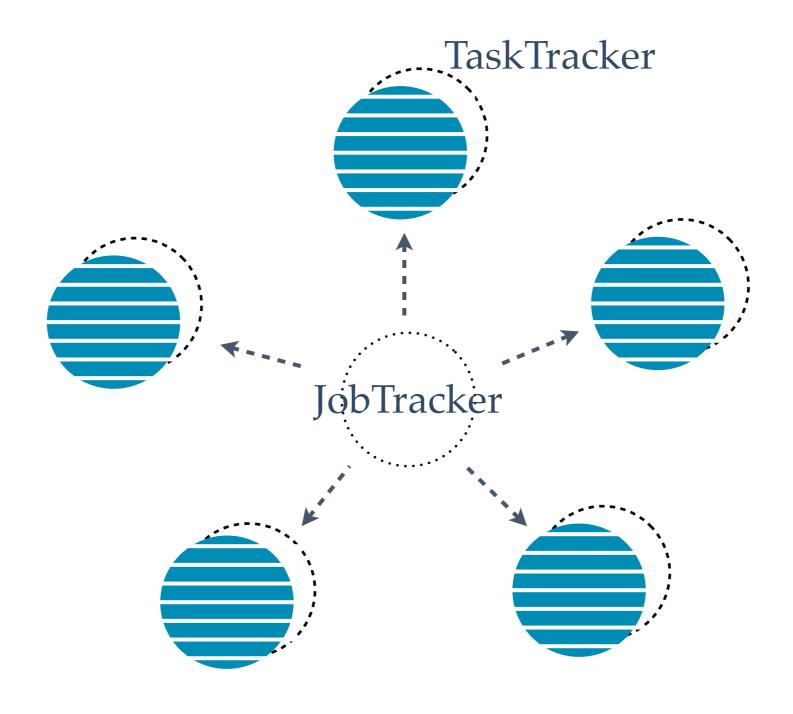
#### API cake

- \* libpq
- \* JDBC
- \* JPA

- \* Thrift
- Pelops, Hector
- \* Kundera,?

## Analytics in Cassandra

\* @afex: "Cassandra + Pig (Hadoop) is very exciting. A 7 line script to analyze data from my entire cluster transparently, with no ETL? Yes, please"



#### 0.7 in November

- \* More control over replica placement
- Hadoop refinements
- Secondary indexes
- Online schema changes
- Large row support (> 2GB)
- Dynamic routing around slow nodes

## When do you need Cassandra?

\* Ian Eure: "If you're deploying memcache on top of your database, you're inventing your own ad-hoc, difficult to maintain NoSQL data store"

## Not Only SQL

\* Curt Monash: "ACID-compliant transaction integrity commonly costs more in terms of DBMS licenses and many other components of TCO (Total Cost of Ownership) than [scalable NoSQL]. Worse, it can actually hurt application uptime, by forcing your system to pull in its horns and stop functioning in the face of failures that a non-transactional system might smoothly work around. Other flavors of "complexity can be a bad thing" apply as well. Thus, transaction integrity can be more trouble than it's worth." [Curt's emphasis]

#### More

- \* http://riptano.com/docs
- \* <a href="http://wiki.apache.org/cassandra/">http://wiki.apache.org/cassandra/</a>
  <a href="ArticlesAndPresentations">ArticlesAndPresentations</a>
- \* http://wiki.apache.org/cassandra/ArchitectureInternals